

# Asphalt Paver Best Management Practices



Presented by Todd Mansell, Caterpillar

Michigan 

# Role of the Paver



- To meet specifications for grade, texture & smoothness



# The Paver: Tractor & Screed



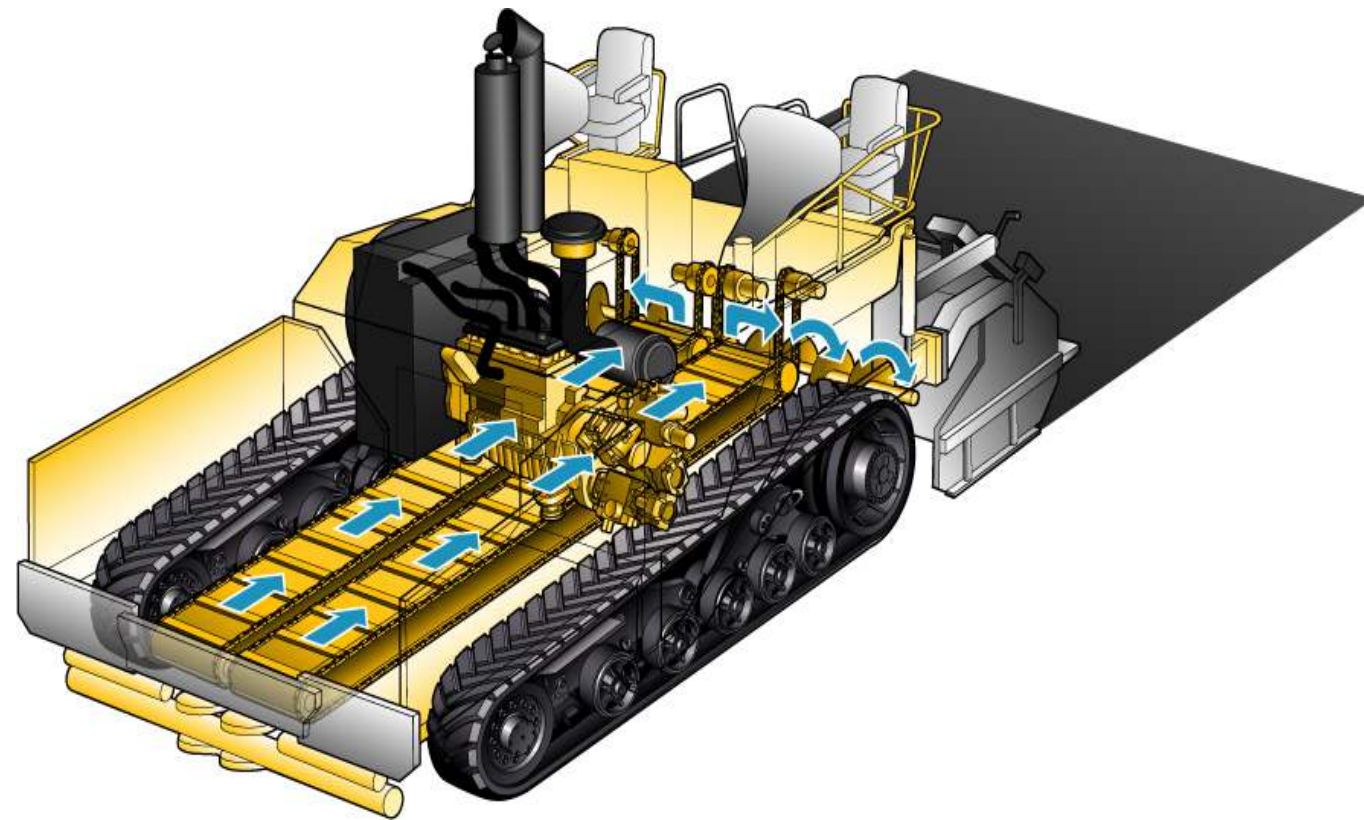
## Tractor

- tows screed
- Accepts mix from trucks, MTV, etc.
- Pushes trucks
- Feeds mix to screed

## Screed

- Floats on the mix
- Free to rise and fall according to many factors

# Tractor



## Material Feed System

1. Hopper
2. Feeder bars
3. Adjustable height augers
4. Feeder sensors (not shown)

# Feeds mix from hopper to screed



Caterpillar: Confidential Green



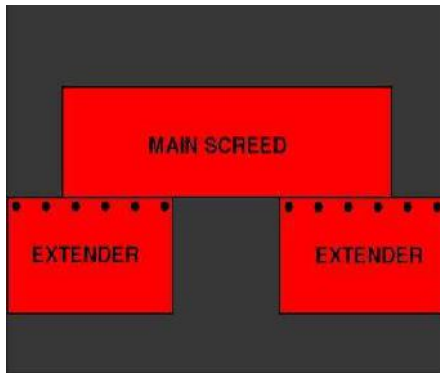
# Screed



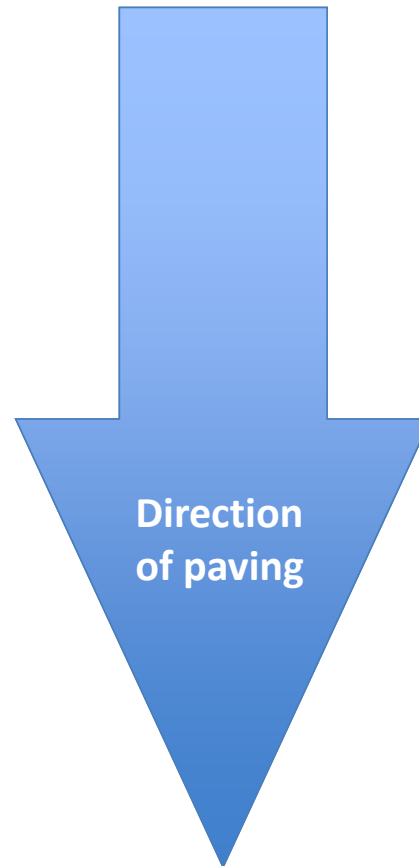
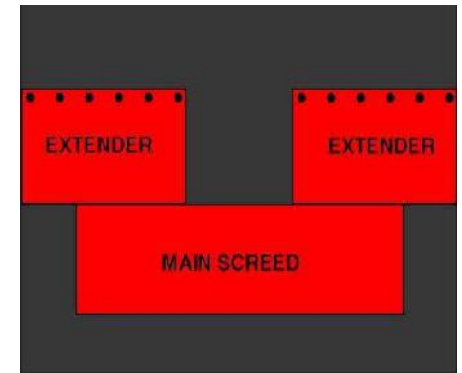
- **Screed is extendable to pave different widths**
- **Hydraulic extendable and fixed-width screeds**

# Front-mount and Rear-mount Screeds

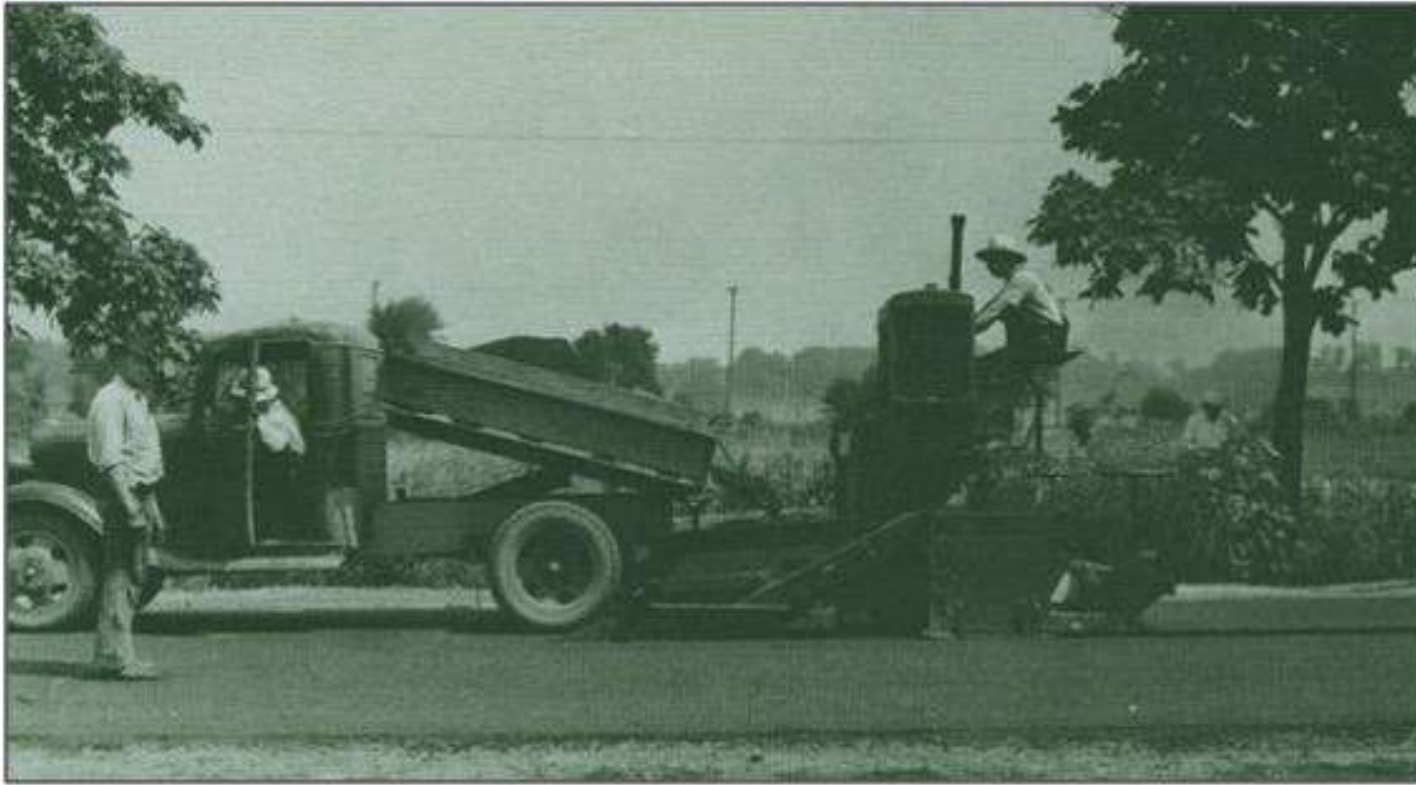
Front-mount



Rear-mount



# Free-Floating Screed

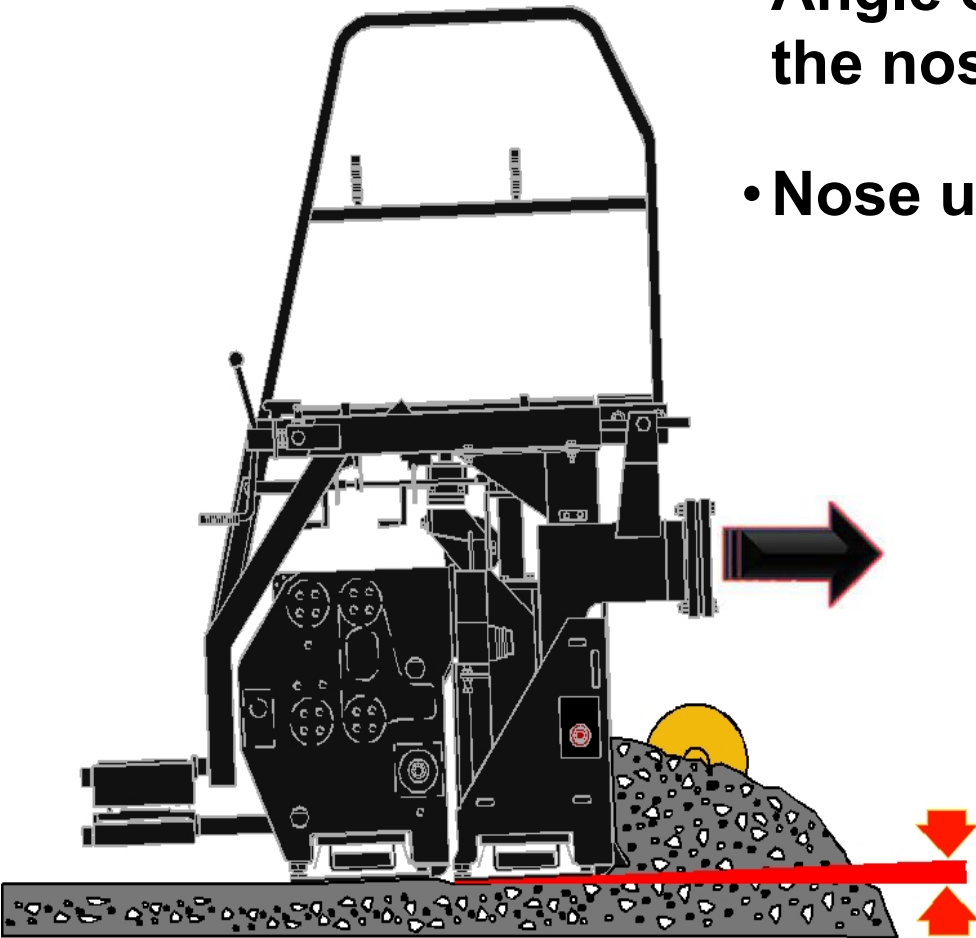


- Principle has not changed since Barber-Greene commercialized the free-floating screed in 1934

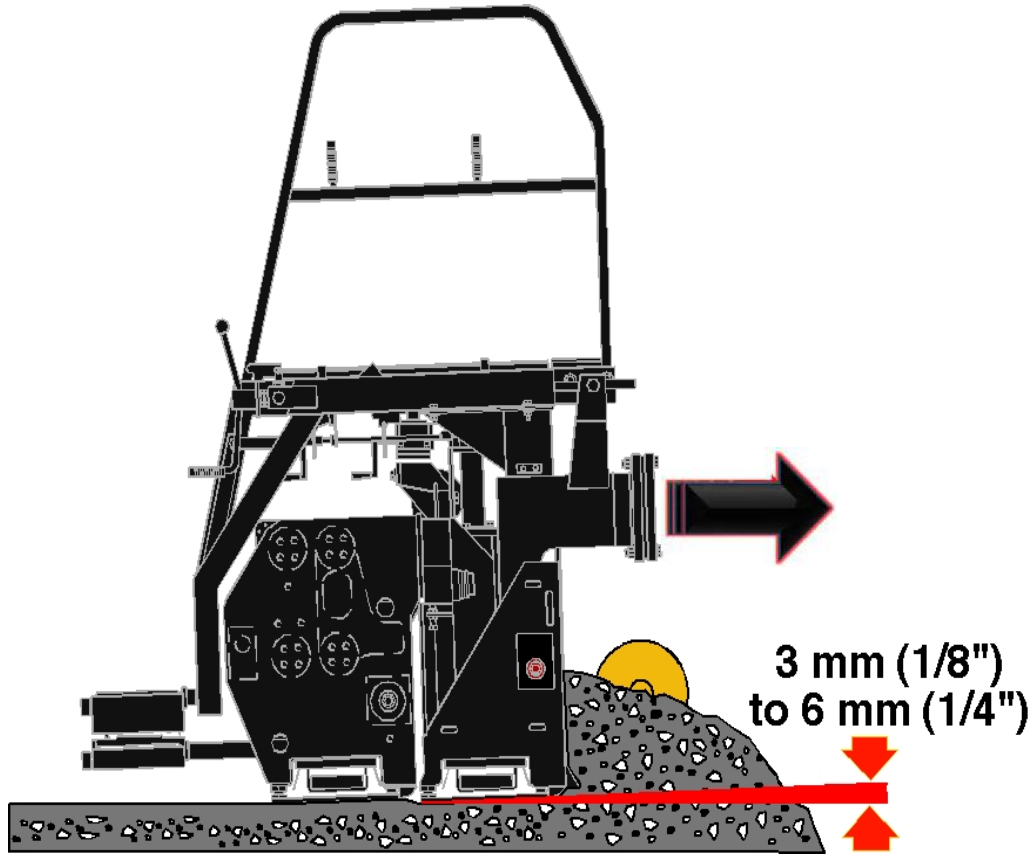


# Angle of Attack

- Angle of attack is the relationship between the nose of the screed & the grade
- Nose up attitude



# Angle of Attack



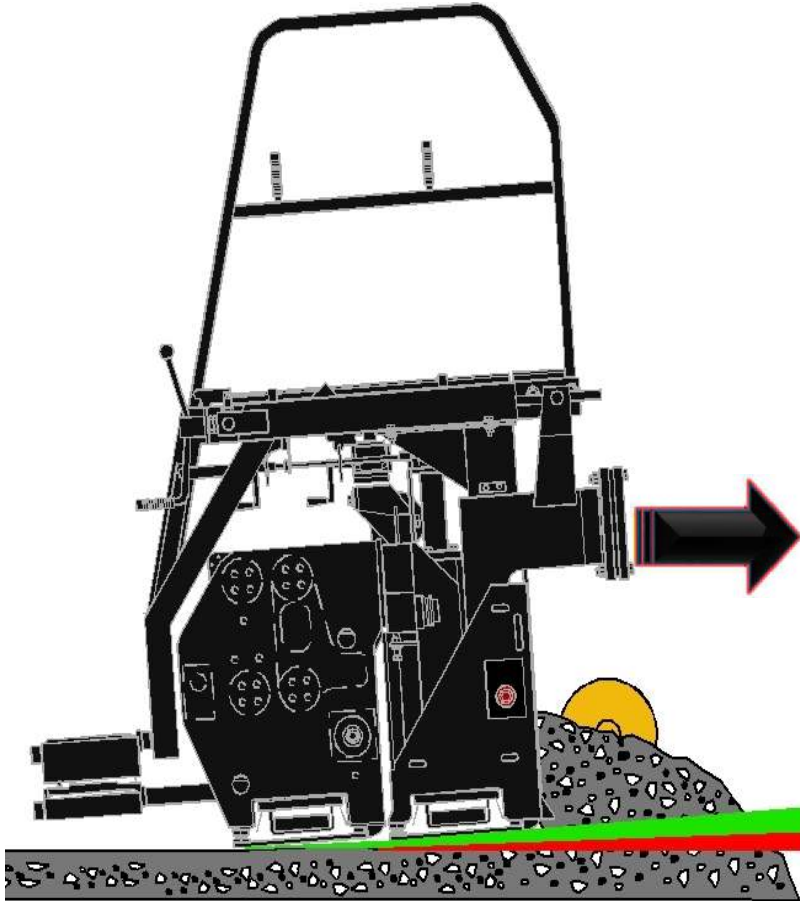
- Normally 1/8" to 1/4"
- Angle too high
  - compacts with trailing edge
  - shiny appearance
- Erratic screed behavior
- Angle too low increases shear factor and wear
  - open mat texture

# How to Adjust Mat Thickness & Slope

- Use depth control cranks or “screws”
- Use tow points



# Increase Angle of Attack

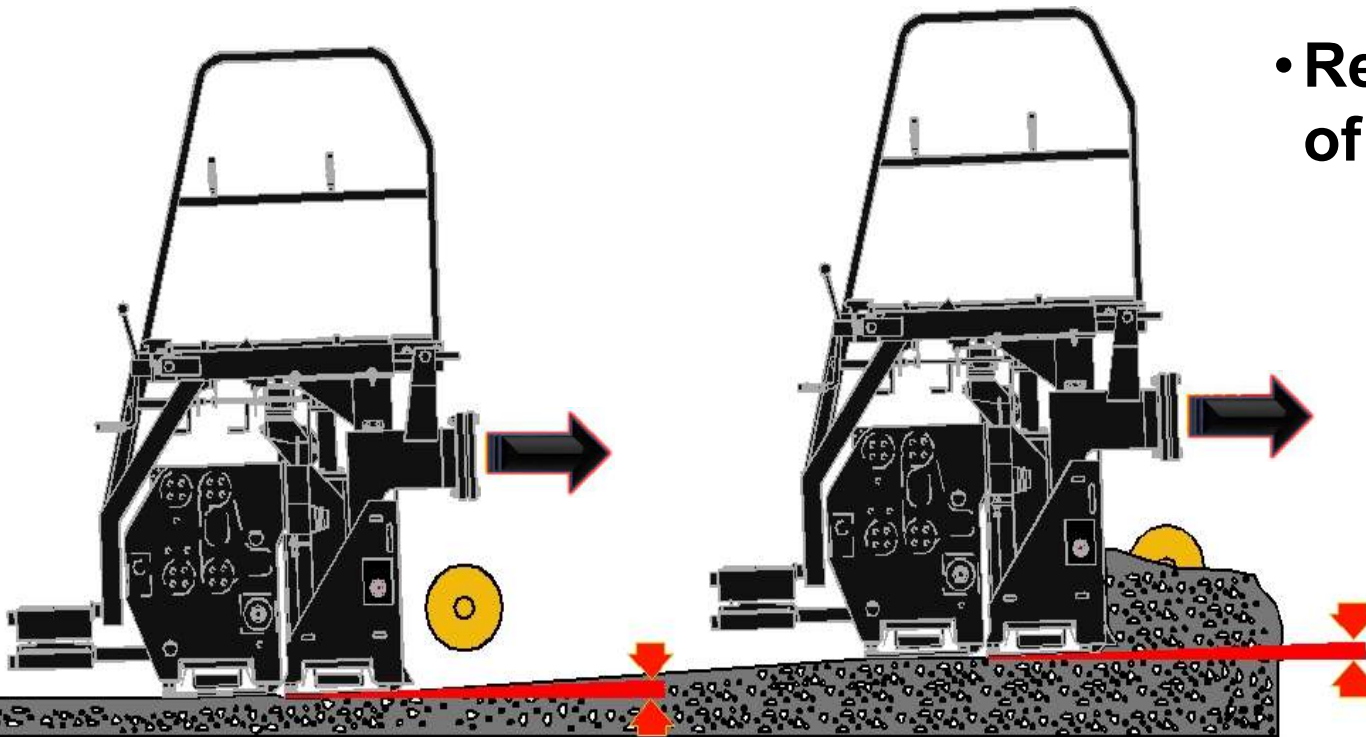


- More material passes under screed
- Screed rises to new level
- As screed climbs, angle of attack decreases
- Re-establish same angle, but at increased depth
  - remember, screed travels through arc and reaches equilibrium @ new thickness

# Changing Thickness

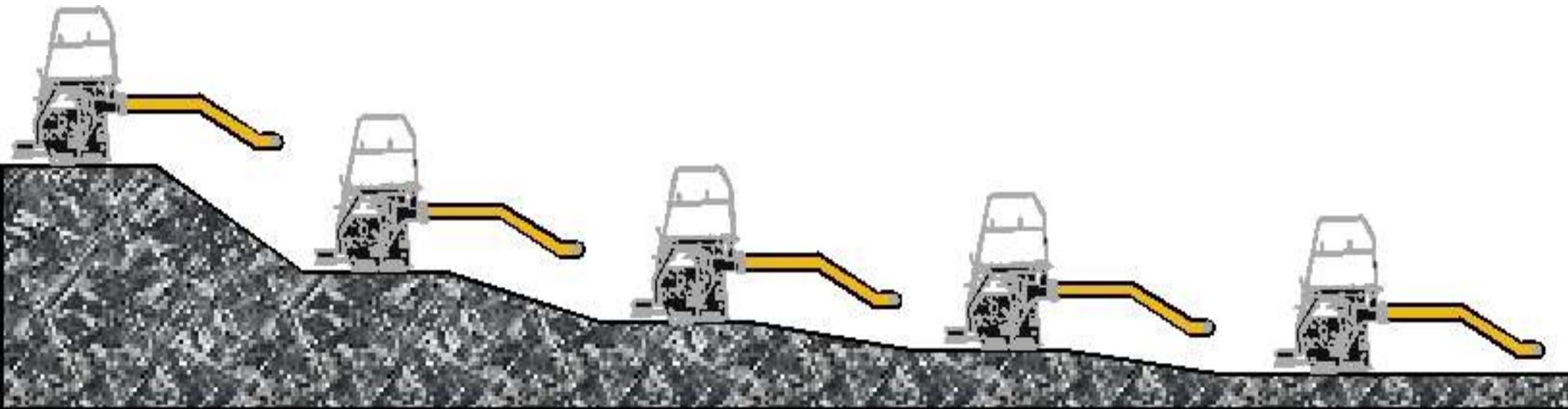
- Achieves equilibrium at new thickness

- Resumes original angle of attack

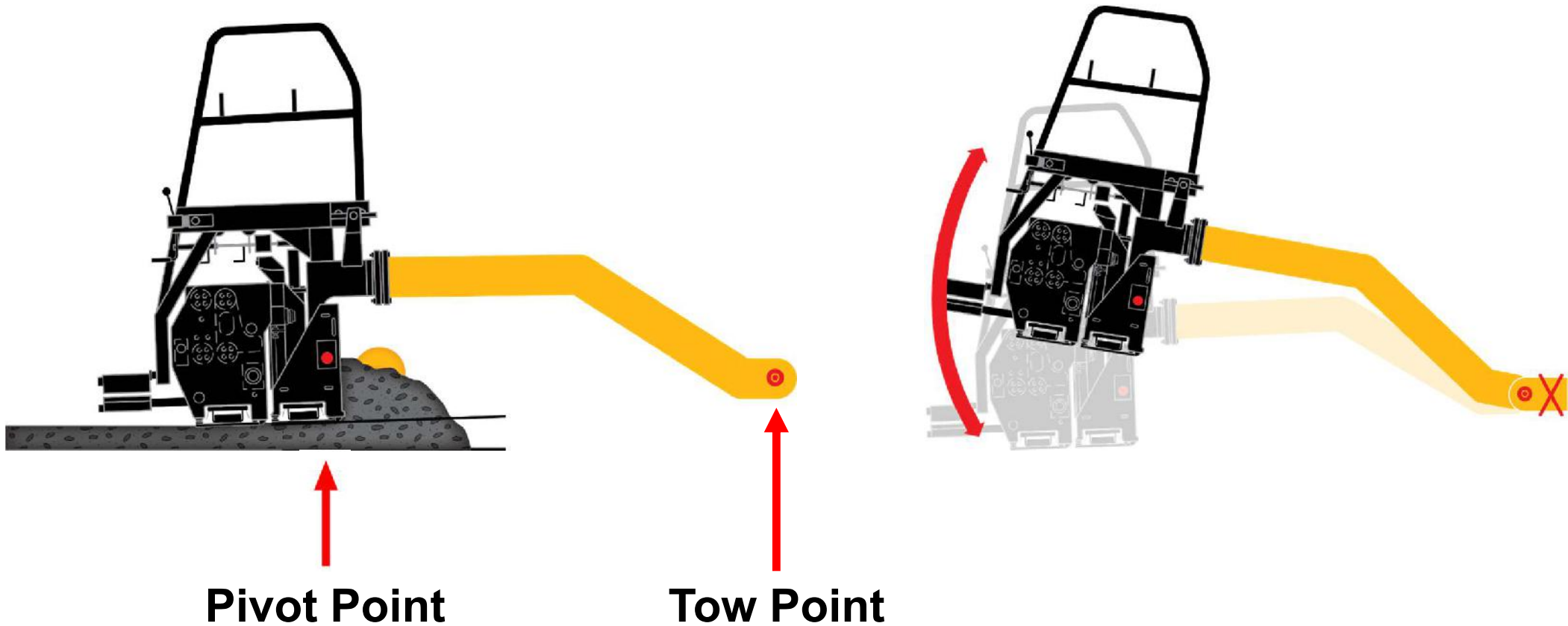


# Change Over 5 Tow Arm Lengths

- 65% of change occurs in the first tow arm length
- 35% of change occurs over 4 tow arm lengths



# Pivot Points & Tow Points must be clean!



# Clean your screed for it to work properly!

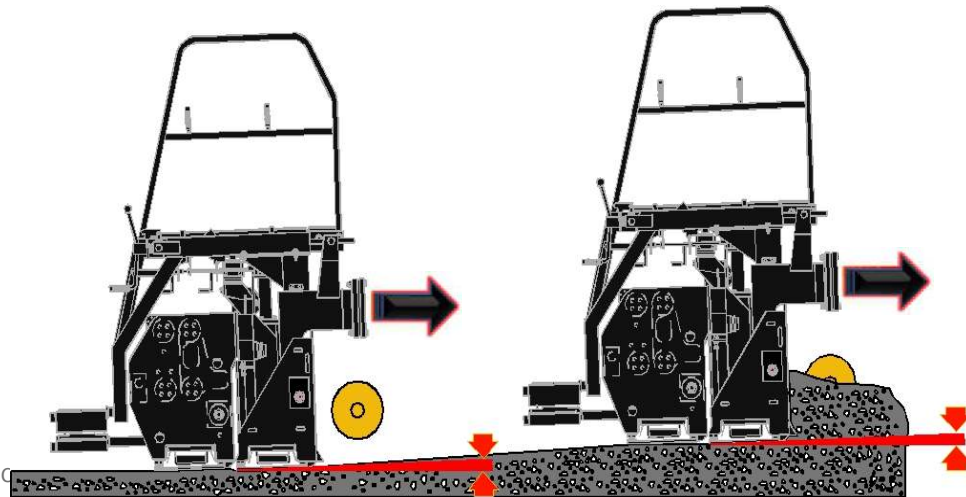
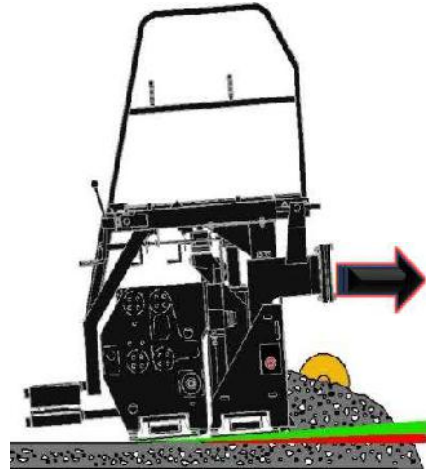


- Must be free to rotate about pivot points
- Strike off and nose bar must be clean
- End gate springs clean and free



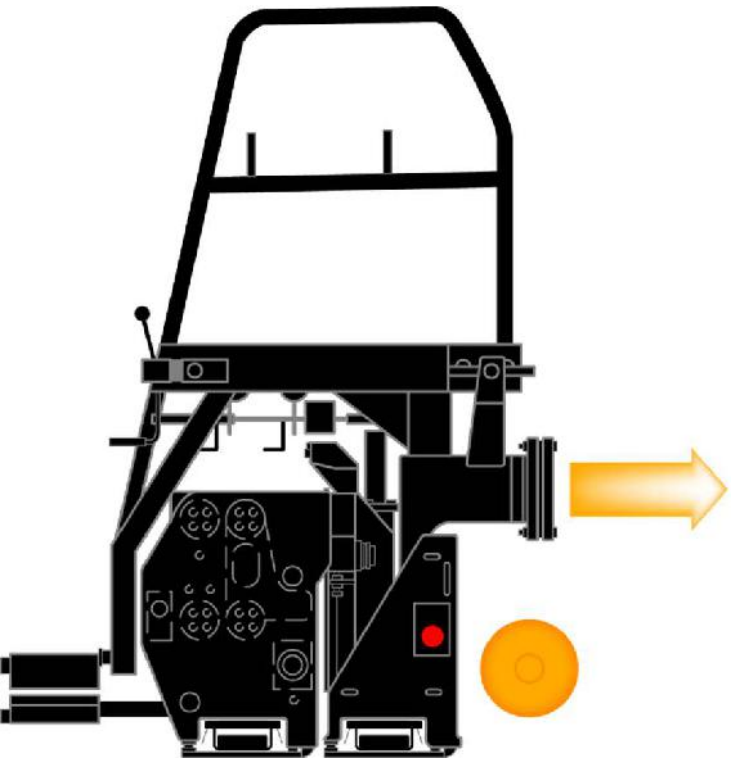


# Clean pivot points allow smooth changes



- Pivot points must be free to rotate for thickness changes to occur smoothly and for the screed to “float” relaxed
- When pins are plugged, we compensate & wear the screed out
- Smoothness suffers

# Pivot Points can get plugged up



# Pivot Points - keep clean & free 😊



View looking down on top of pivot point

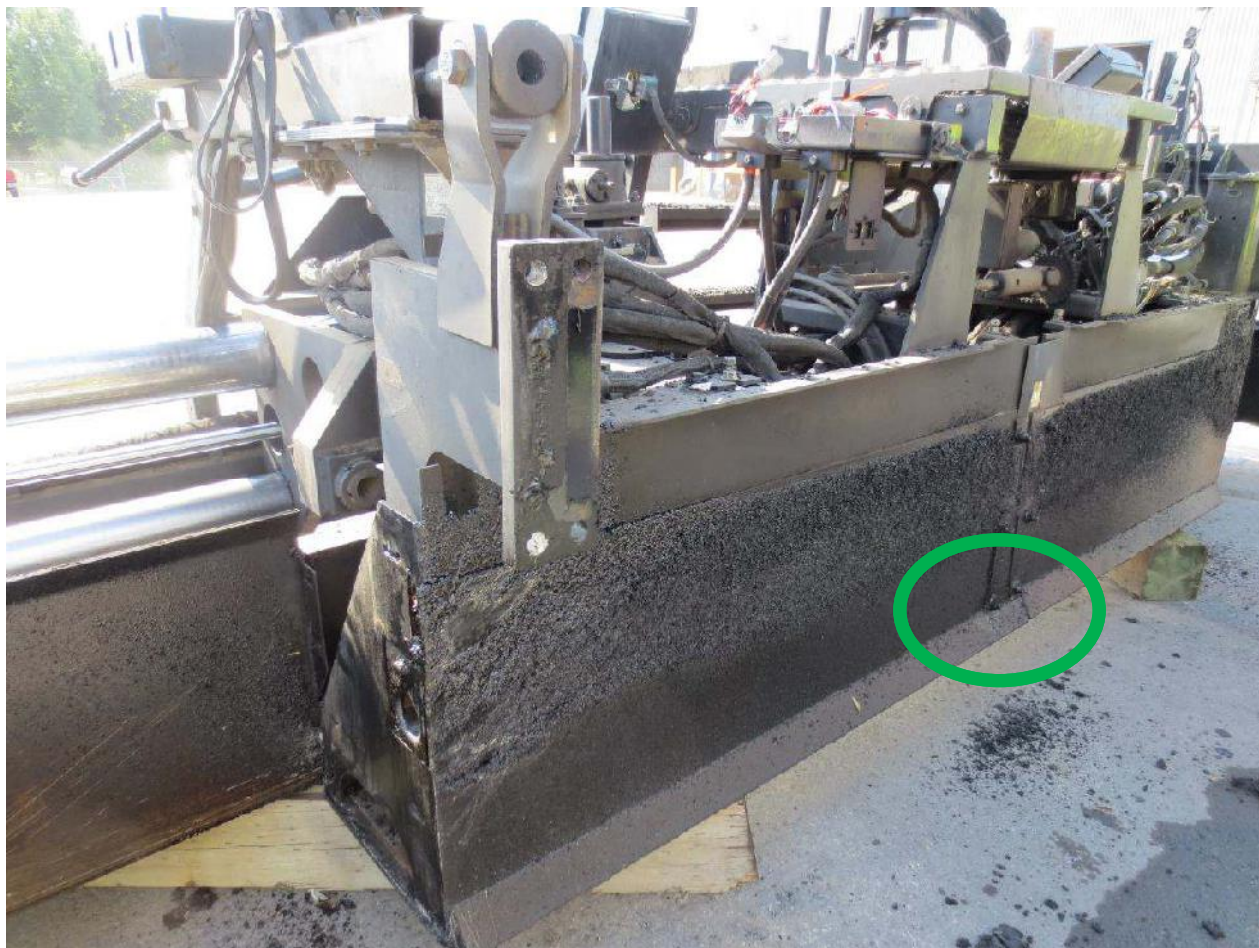


Remove side cover

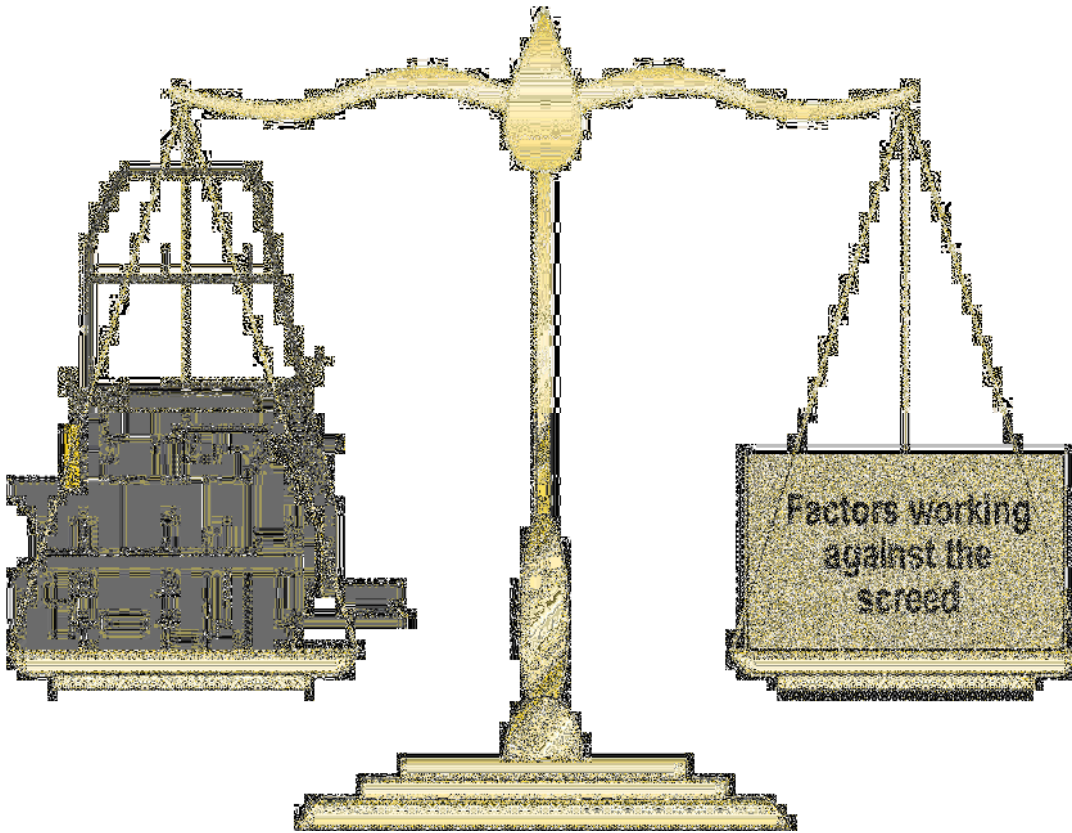


Clean hardened mix out

# Strike Off Plate & Nose Bar

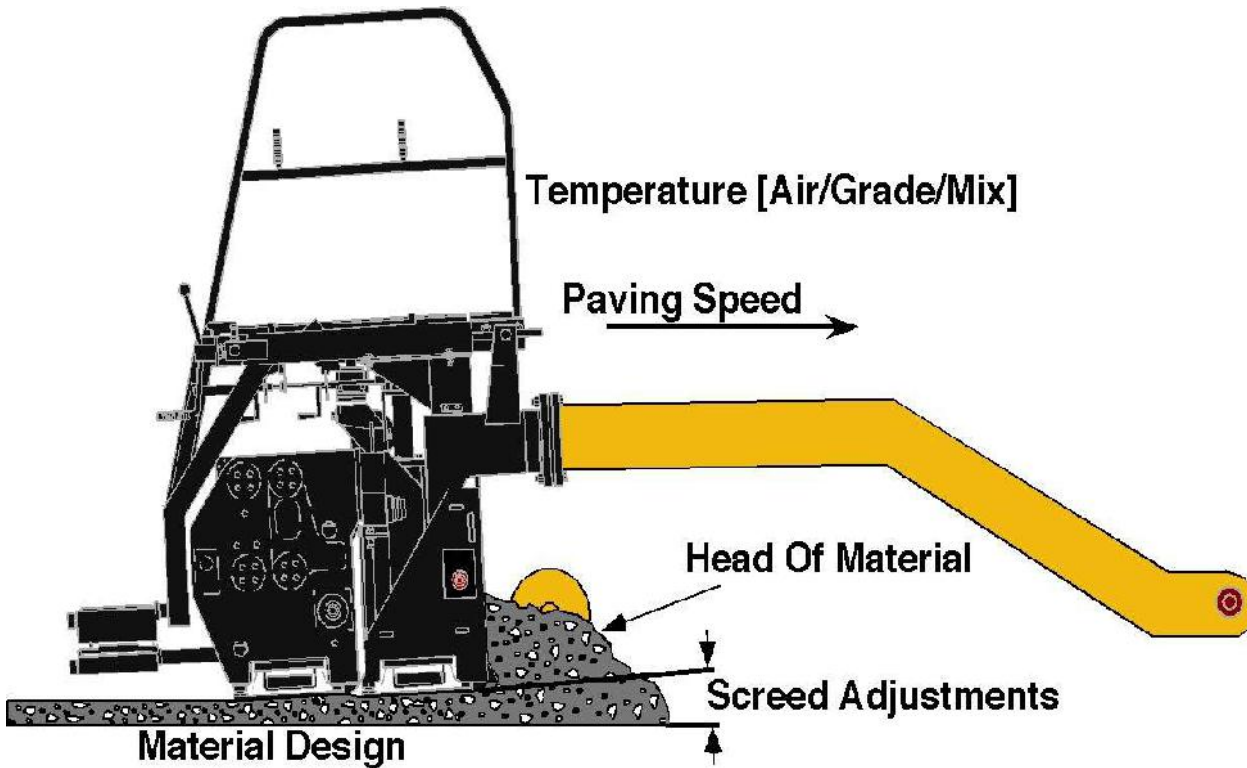


# Free-Floating Screed



- Screed position determines mat thickness
- Screed position is constant as long as all factors remain constant

# Factors Affecting the Screed



- Paving speed
- Head of material
- Screed adjustments
- Mix design
- Mix temperature
- Air temperature
- Grade temperature

# Paver Set Down & Take Off



## PAVING BY THE NUMBERS

1. Heat the screed
2. Set the tow points
3. Set paving width
4. Set crown
5. Set extender height
6. Set extender slope
7. Lower screed and remove slack
8. Null the screed
9. Position end gates
10. Set auger height
11. Position feeder sensors
12. Set feeder controls
13. Fill auger chamber/place in auto
14. Set accessory functions
15. Pull off starting reference



QEX01403-04  
(Replaces QEX01403-03)

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# Taking off: Is this a good place to start?





# Good Starting Point



- **Cut straight starting joint**
- **Butt joint flat**



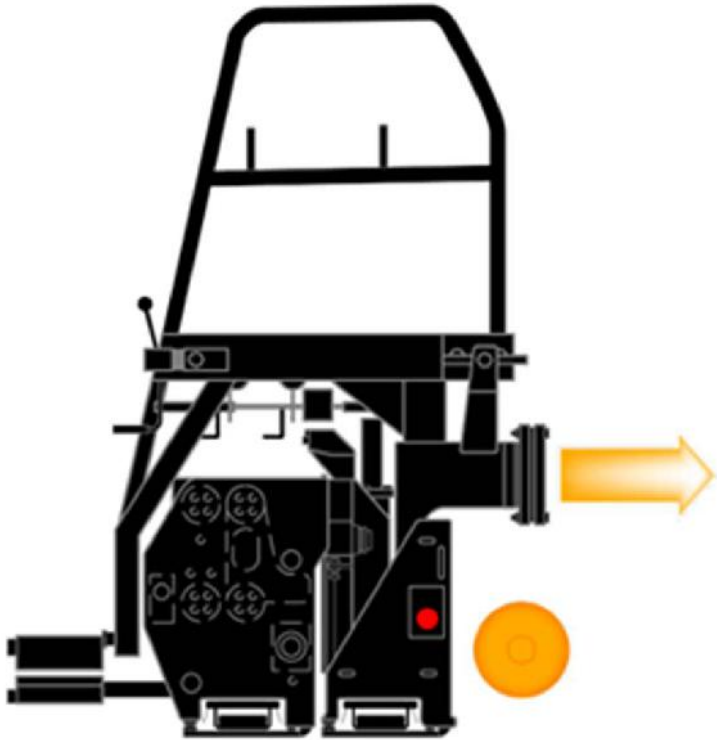
- **Tack butt joint**
- **Clean area where screed will set down**

# Build a Pad or use Starter Boards

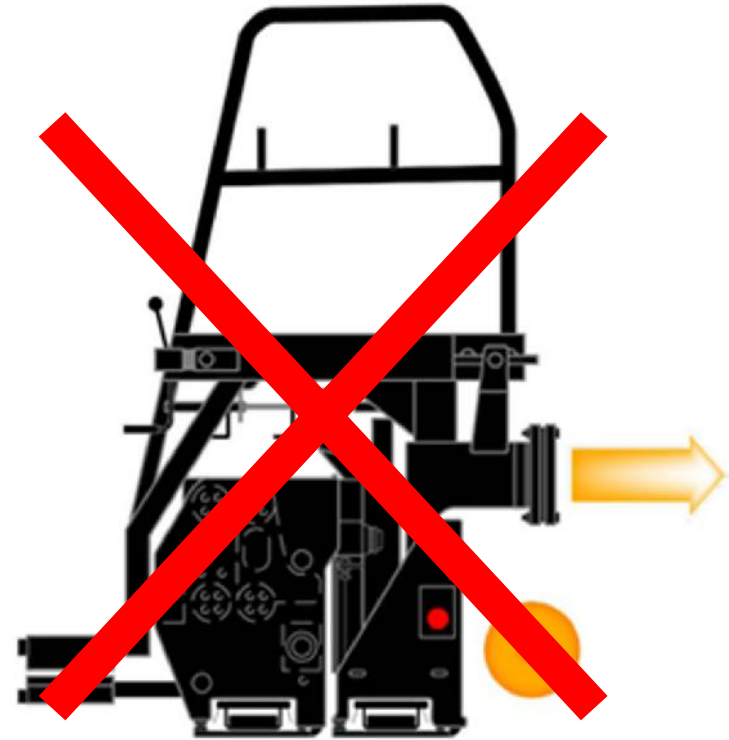


- Support full length of screed & extensions
- 3 to 4 feet long boards
- Based on uncompacted mat thickness (1/4" per 1")

# Boards must support main & extenders



**Full Support Main & Extenders**



**Screed will drop or 'nose over'**

# What's wrong with this take-off ?



**No starter boards!**

**What's going to happen?**

# Measure Height of Starting Joint



- Calculate thickness of starter boards
- General rule vibratory screed:  $\frac{1}{4}$ " compaction per 1" loose depth
- Example: Place 2- $\frac{1}{2}$ " loose to end up with 2" after rolling

# Set Tow Points



- Based on uncompacted mat thickness
- Establish a straight “line of pull”
- Set tow points **BEFORE** lowering the screed



## Example: 2 ½ inch mat (rear-mount)

- Tow point scales are different
- Know where “0” is on your paver
- Establish a straight line of pull



Tow Point set at 2 ½

# Null the Screed



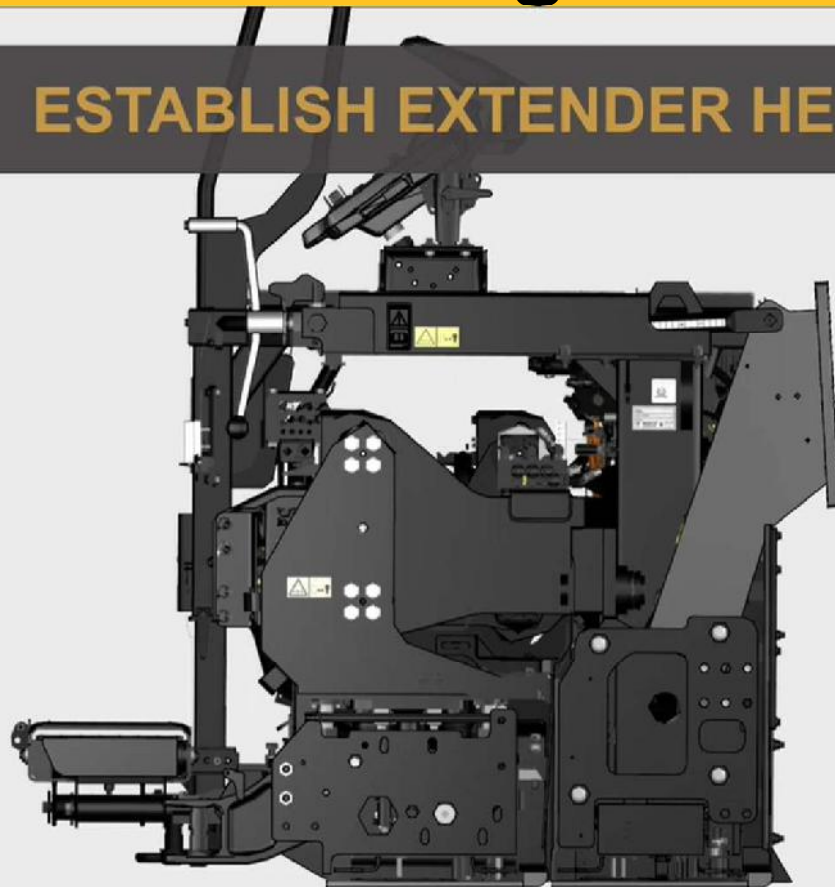
- Nulling the screed removes all the tension in the screed
- Use depth screws on each side until no tension is felt
- Go to tension both sides
- The screed must be “free-floating” on the mix



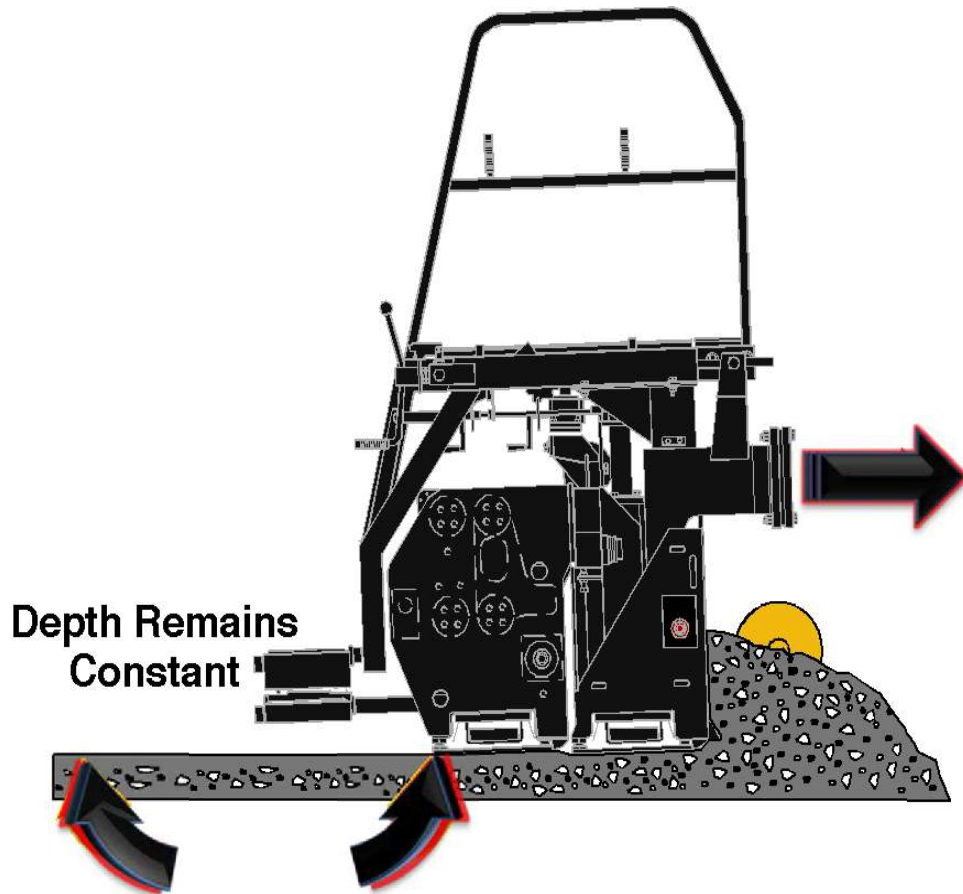


# Null the Screed & Angle of Attack

ESTABLISH EXTENDER HEIGHT



# Factors Affecting Screed – Crew Controls



1. Speed

2. Head of Material

3. Screed Adjustments

- Shear factor is constant
- Depth remains constant

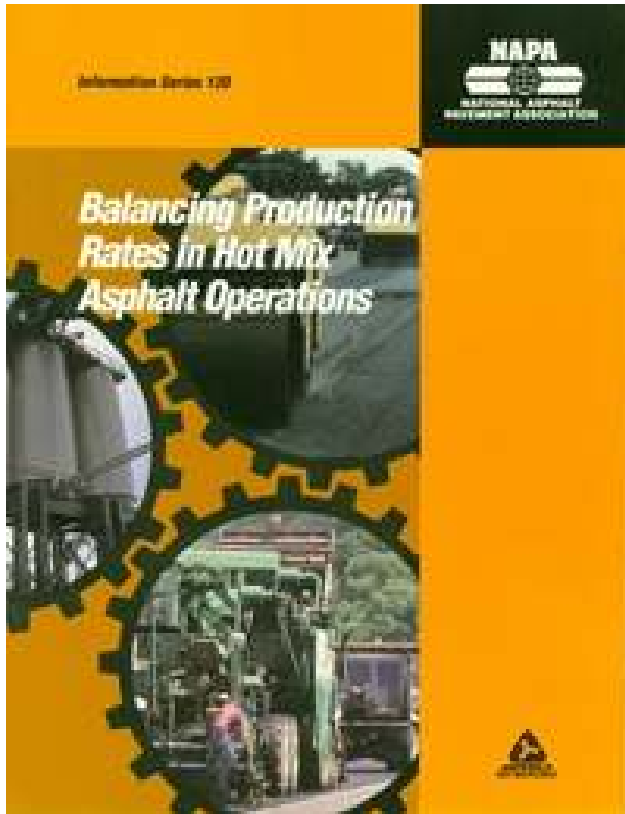
# Planning a Balanced Paving Operation



- Goal is non-stop paving
- Set to match mix delivery
- Balance with rollers
- Quick starts/stops
- 60 fpm maximum



# Planning ≈ 20 minutes



## Pre-paving planning

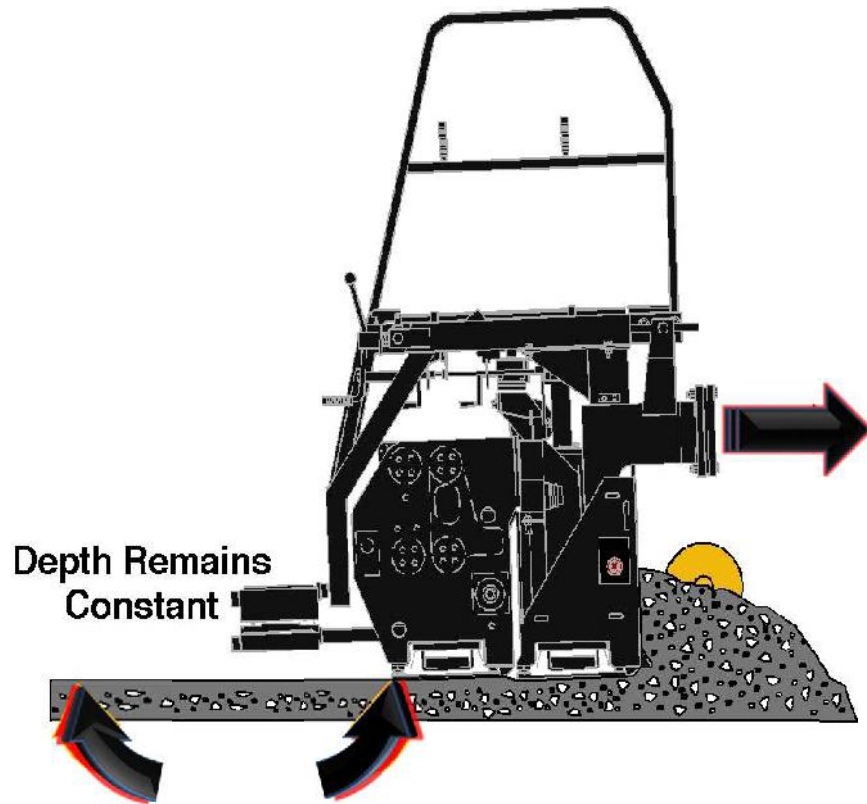
- Tons per day
- Number of trucks needed
- Paver speed
- Roller speed
- Rolling Pattern
  - Density
  - Smoothness

## Tools available

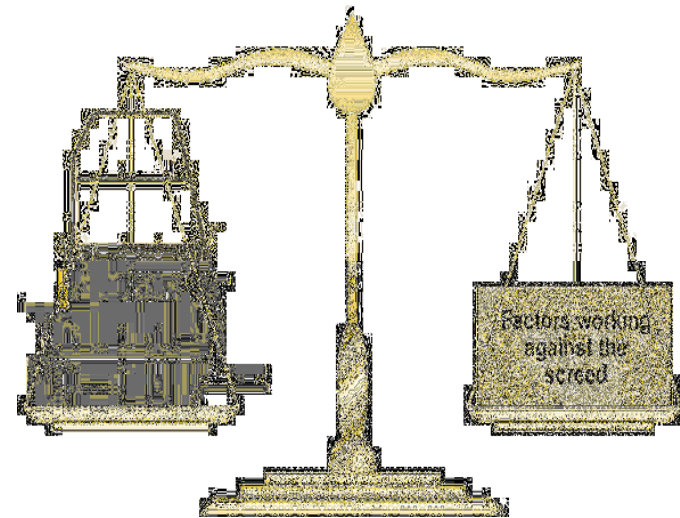
- NAPA IS-120
- Paving Production Calculator App
- PaveCool App



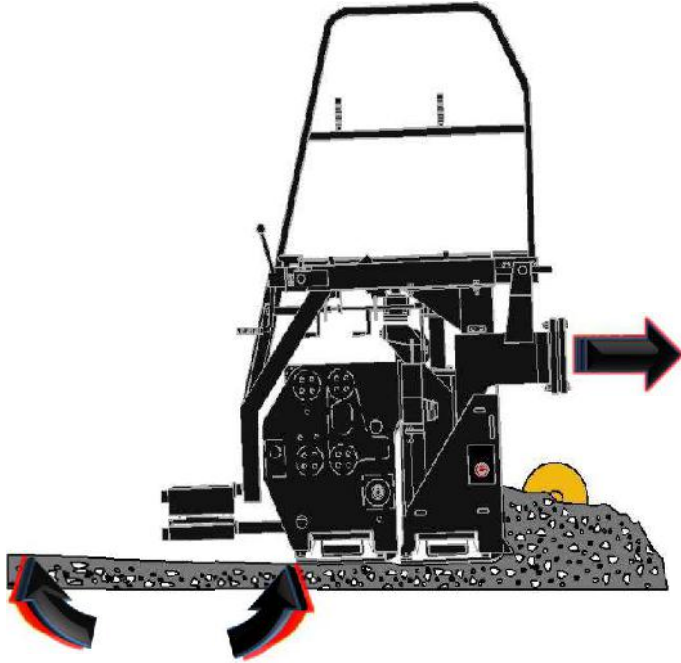
# Pavement Smoothness



- Shear factor is constant
- Depth remains constant

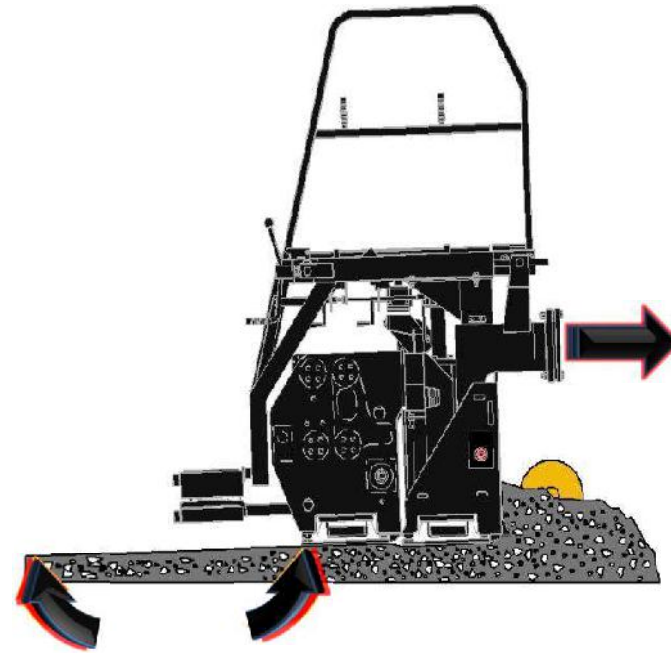


# Changes in Paver Speed



**Increased Speed**

- **Shear factor decreases**
- **Depth decreases**



**Decreased Speed**

- **Shear factor increases**
- **Depth increases**

# Paver Speed - Real World Paving

- Do not panic
- Stay with the plan
- Get rid of trucks in an orderly fashion
- Establish a uniform trucking pattern
- Will help density & smoothness



Caterpillar: Confidential Green



# Changes in Paver Speed



Caterpillar: Confidential Green

- Changes in paving speed may require feeder system adjustments



- Too often, paver speed changes, but feeder system ratio dials or flow gates are not adjusted to match new paver speed to maintain 20 - 40 rpm auger speed



# Setting Paver Speed



## Pull Off Starting Boards

- ✓ Pave mode (1), Screed in Float (2), throttle (3)
- ✓
- ✓ Turn speed dial (4) to desired target speed (5) brake released (6)
- ✓ Move propel lever full forward (7)



# Setting Paver Speed using Speed Dial



## Pull Off Starting Boards

- ✓ Speed control dial at zero
- ✓ PAVE mode, high idle, brakes released, and propel lever full forward
- ✓ Turn speed dial up until calculated paving speed is reached

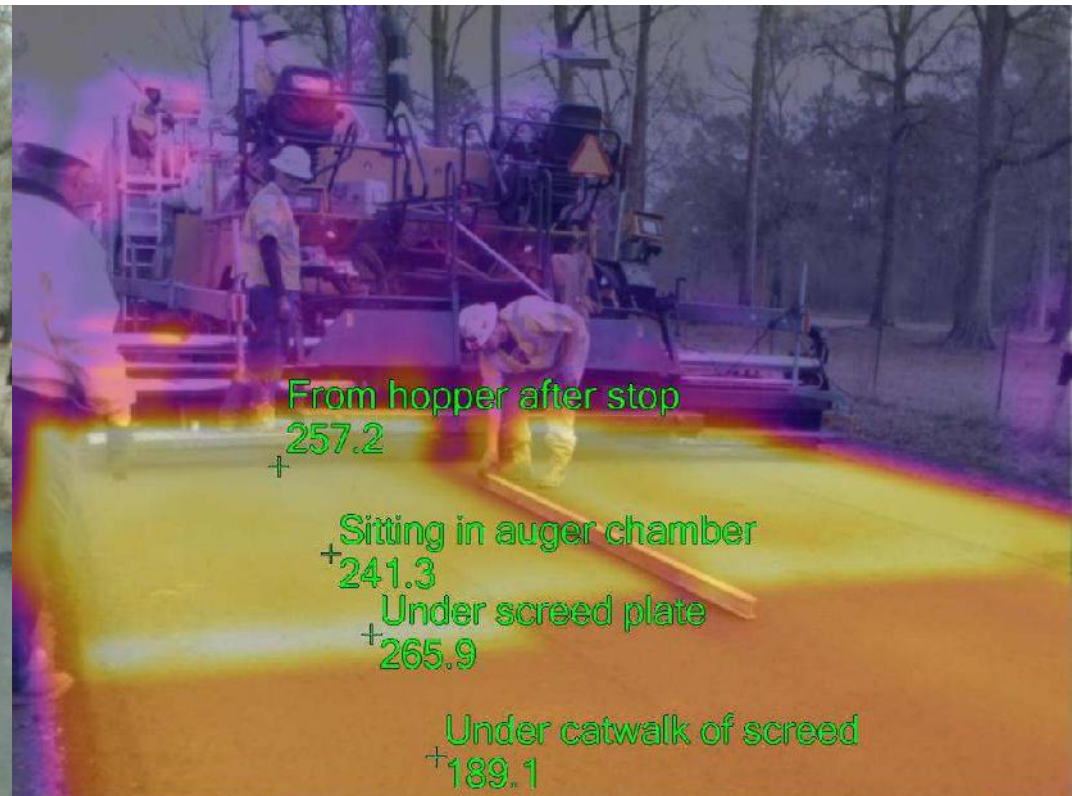


# Paver Stops & Starts...

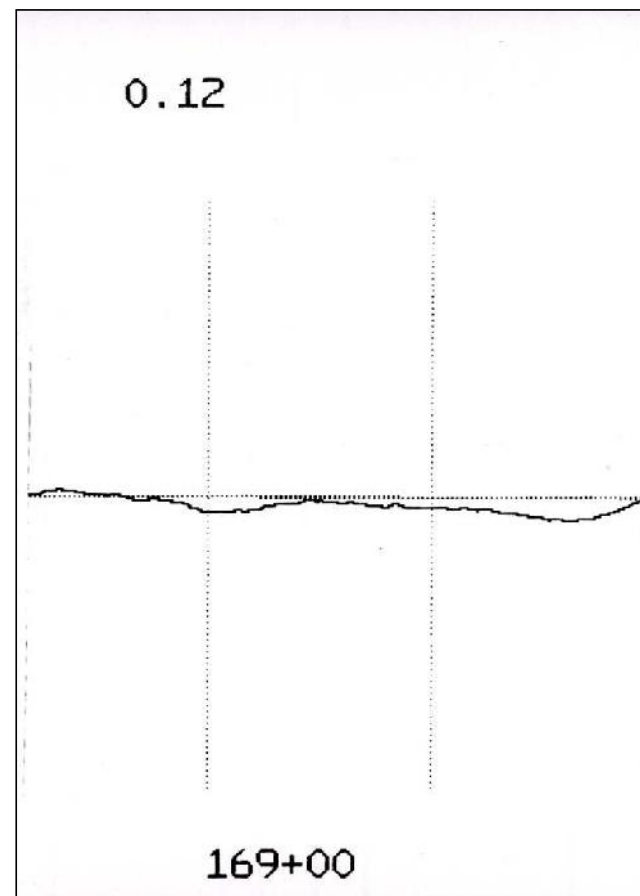


- **Smoothness issue**
  - Will it roll out?
- **Non-uniform compaction**
  - Temperature differentials
- **Inefficient trucking?**
- **Stops > 6 min = bump**

# Paver Stops - density & smoothness



# Quick Starts & Stops – Head of Material



# Continuous Paving

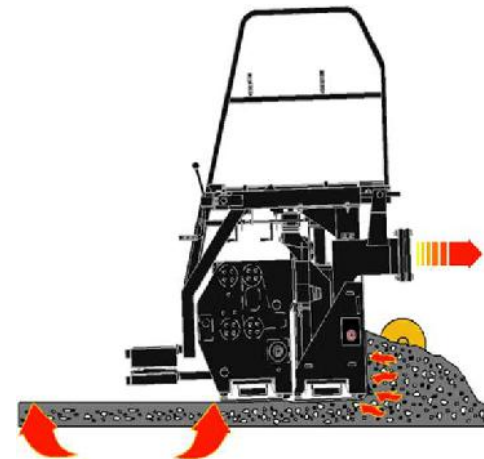


- **MTVs can help**
  - **Non-stop between trucks**
- **Approximately 15% improved smoothness**

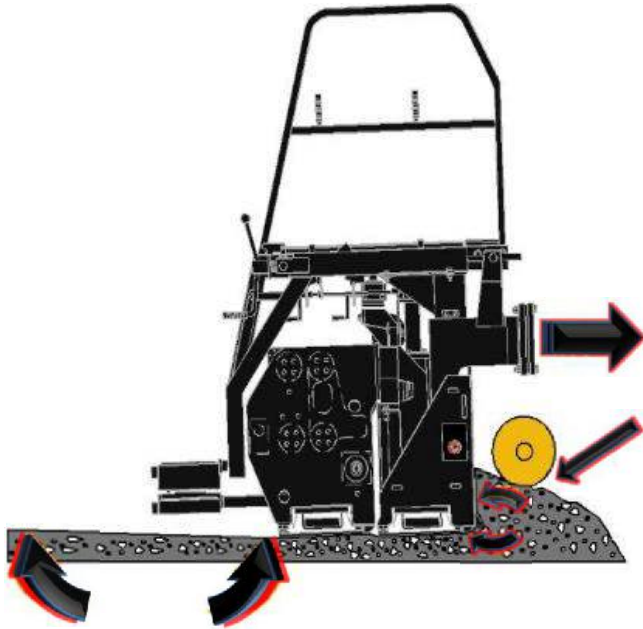
# Managing Head of Material @ 1/2 Auger



1. Ratio dials (or flow gates)
2. Auger height
3. Feed sensor position
4. Auger speed

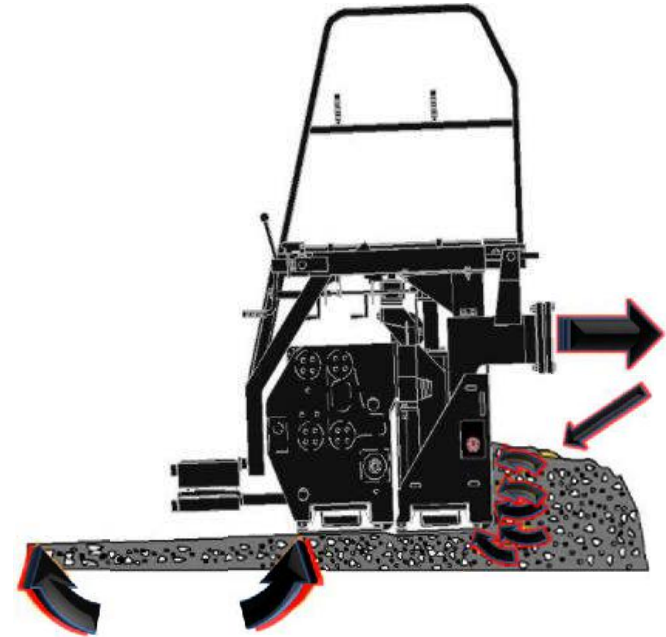


# Changes in Head of Material



## Head of Material Decreases

- Resistance decreased
- Depth decreases



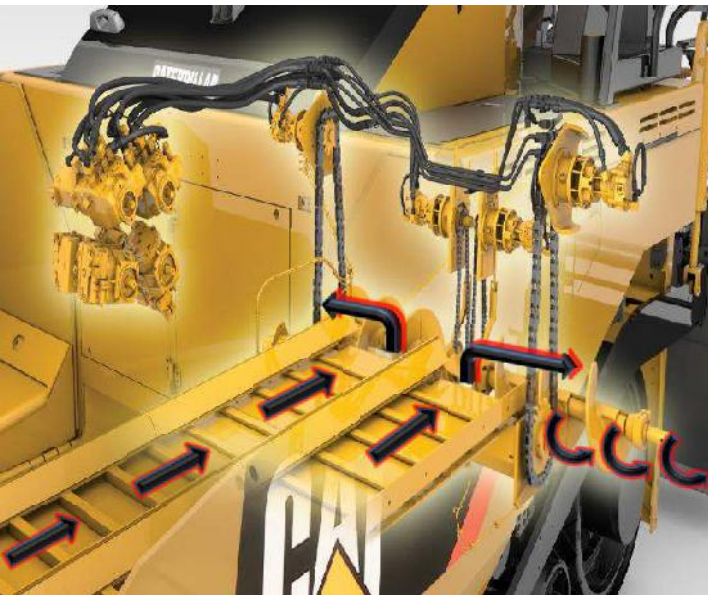
## Head of Material Increases

- Resistance increased
- Depth increases



# Controlling Head of Material: Mix Feed

- Material level at center of auger chamber
- Material level in center area controls auger speed
- Flow gates on some pavers



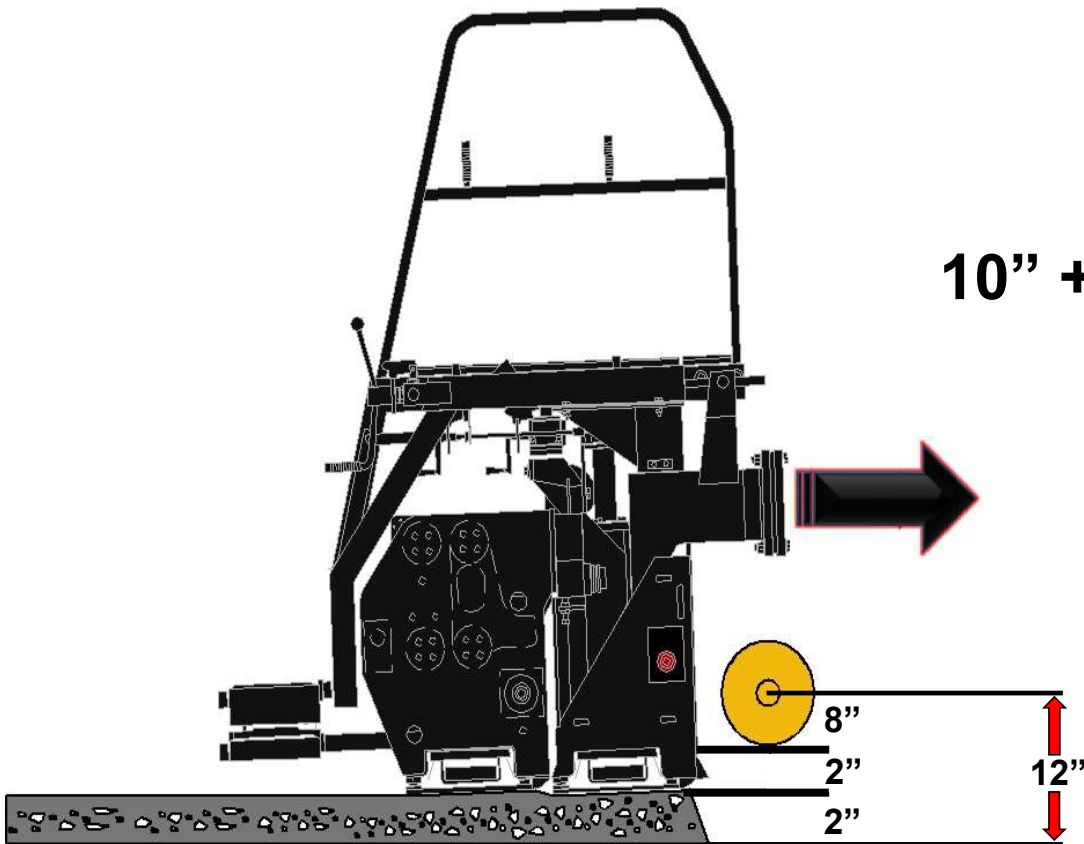
Caterpillar: Confidential Green



# Controlling Head of Material: Auger Height

- Start at 2" above level of mat
- Adjust up or down depending on mix type and appearance of mat

**10" + mat thickness = auger height**



# Aiming Sonic Feed Sensors

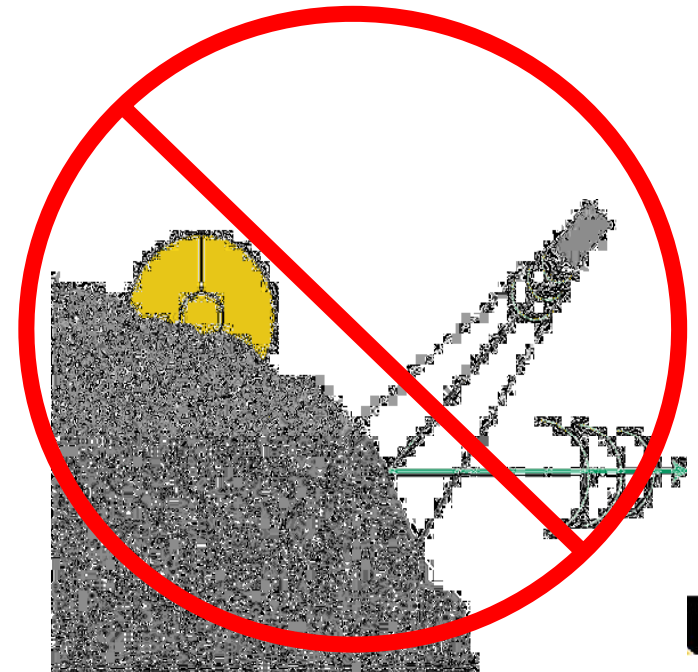
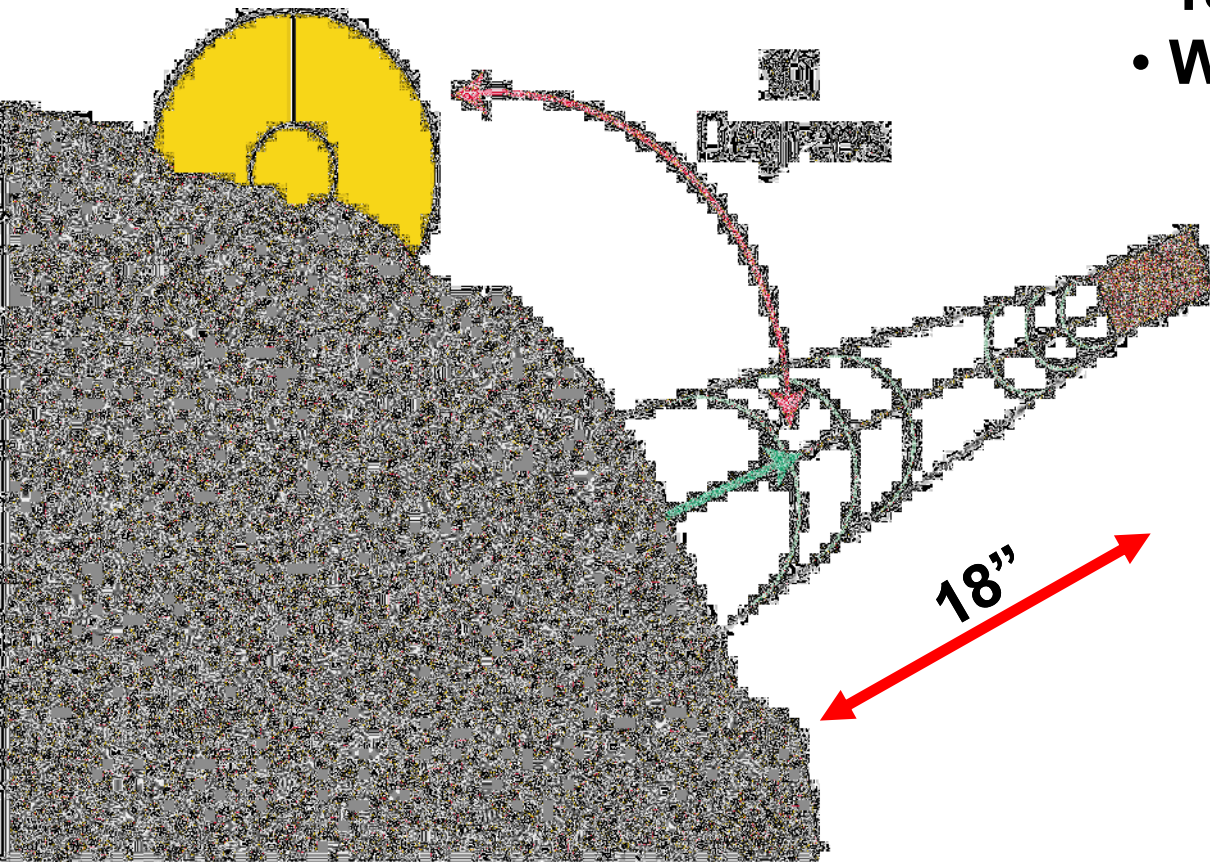


- Mechanical or sonic
- Control level of material
- Position Sensor 18" from end of augers



# Sonic Sensor Mounting Distance

- 18" from mix
- 18" from last auger segment
- Working range is 12" – 32"



# Feed System Segregation



- Conveyor speed too fast
- WHY?
- Do we get density here? Smoothness?

# Controlling Head of Material: Auger Speed



- Auger speed uniform
- 20-40 rpm
- 2s per revolution
- Auger speed too high or too low can cause stripes in the mat

# Truck Exchange – HoM – Bumps & Dips



# Proper Hopper Level - Segregation





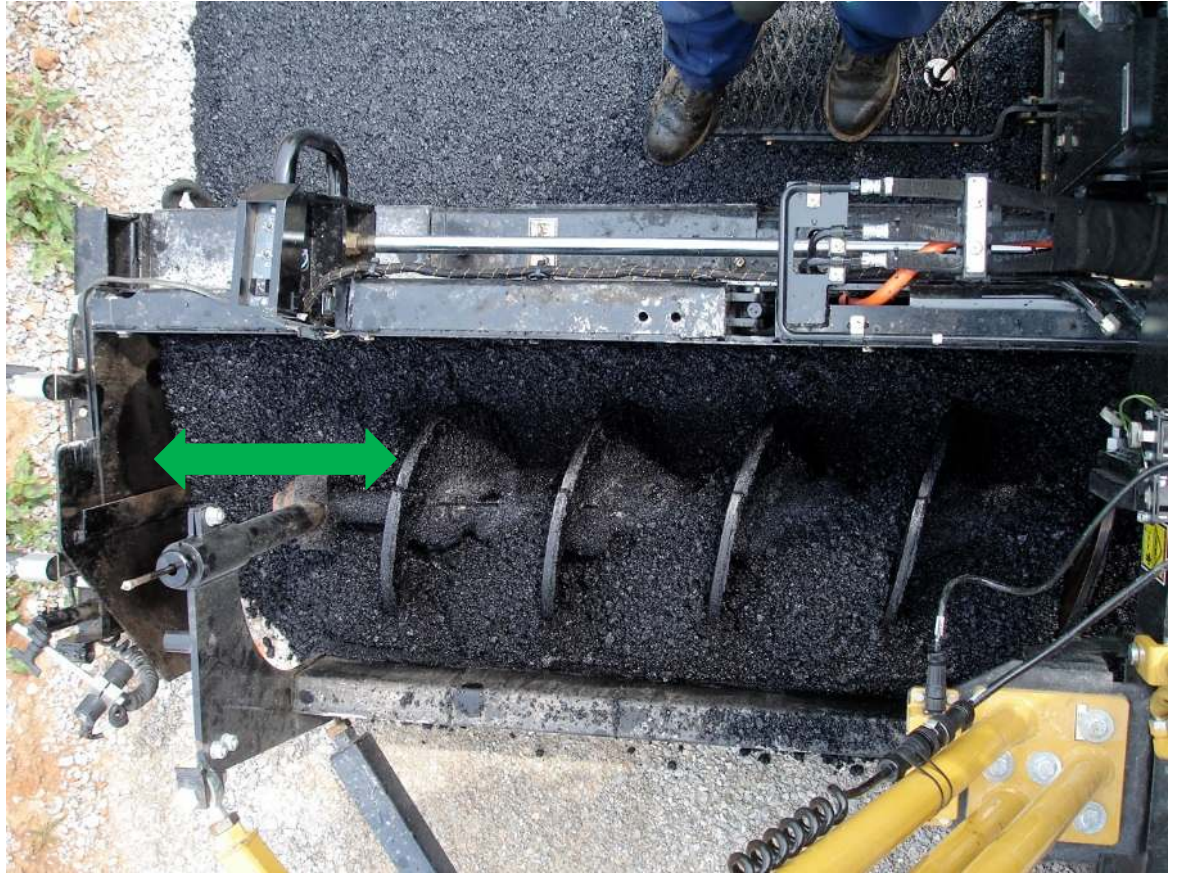
# Auger Extensions & Tunnels



- Fixed width paving
- Variable width paving
- Front-mount screeds
- Rear-mount screeds



# Front-mount Screeds



**18" with front-mount**



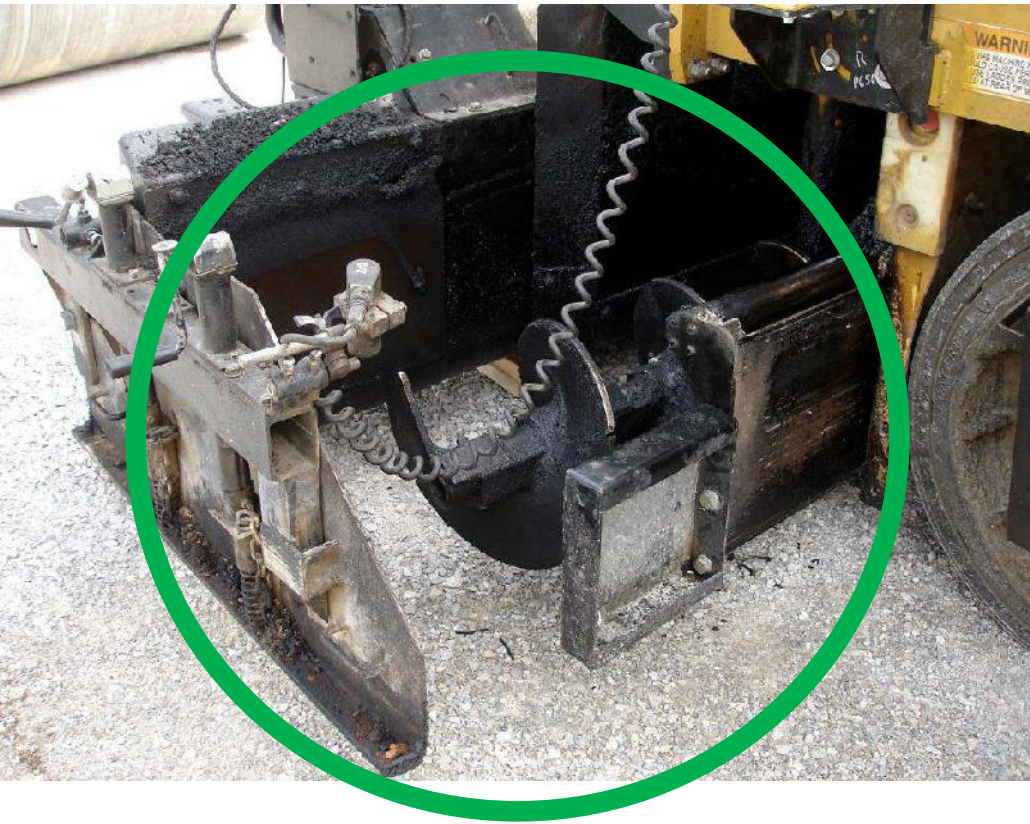
# Rear-mount Screeds



**36" with rear-mount**



# Always Extend Tunnel in front of Augers



# Fixed Width Paving



- Width is constant
- Bolt on extensions
- Setup screed with optimum auger extensions & tunnels (mainframe extensions)



# Variable Width Paving



- Auger extensions & tunnels to minimum width
- Be prepared to shovel as needed at wider widths

# Managing Segregation – Truck Exchange

## Four step procedure

1. Release truck
2. Continue paving
3. Pave & fold wings
4. Stop quickly



# Managing Segregation – Truck Exchange





# Live Bottom Truck Exchange



- Stop short of paver
- Let paver pickup truck as end gate is raised
- Don't "unload" on the grade!



# Pave & Fold Hopper Wings



- Slowly fold hopper wings combining mix from sides with mix in middle
- Don't spill out front
- Flashing in good shape

# Spills on grade

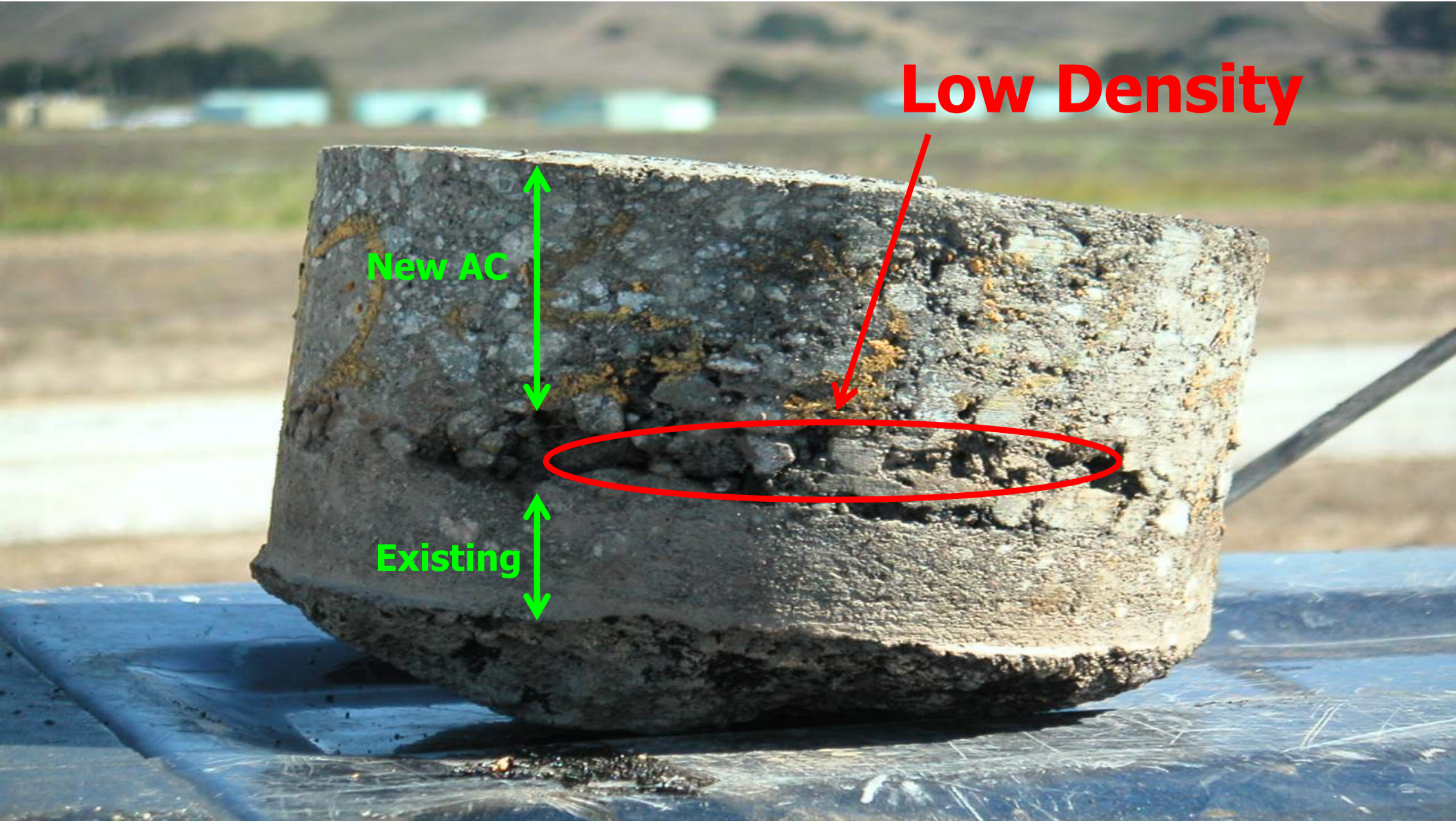


- Potholes
- Density problem
- Smoothness problem



# Spills on grade are BIG mistakes!





**Low Density**

**New AC**

**Existing**

# Material Transfer Vehicles



- Re-mixing MTVs
- Windrow elevators



# Trucks Bumping the Paver

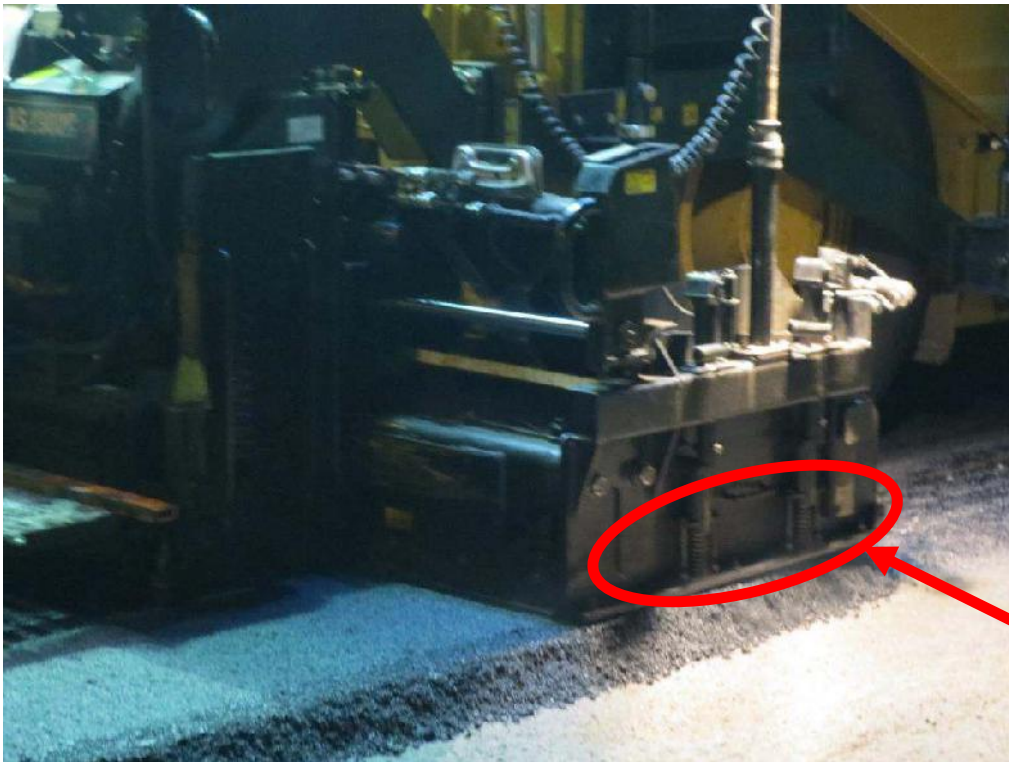


# Defects Related to Truck Exchange



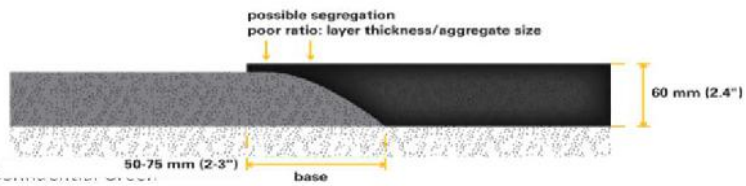


# Build the Longitudinal Joint to Last!

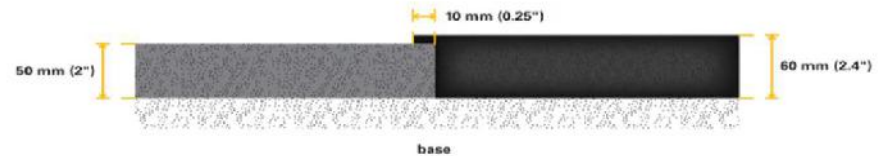


Keep springs clean!!

INCORRECT SQUARE JOINT — END GATE UP



CORRECT SQUARE JOINT — END GATE DOWN



# Grade Control



# Grade sensor is a moving tape measure

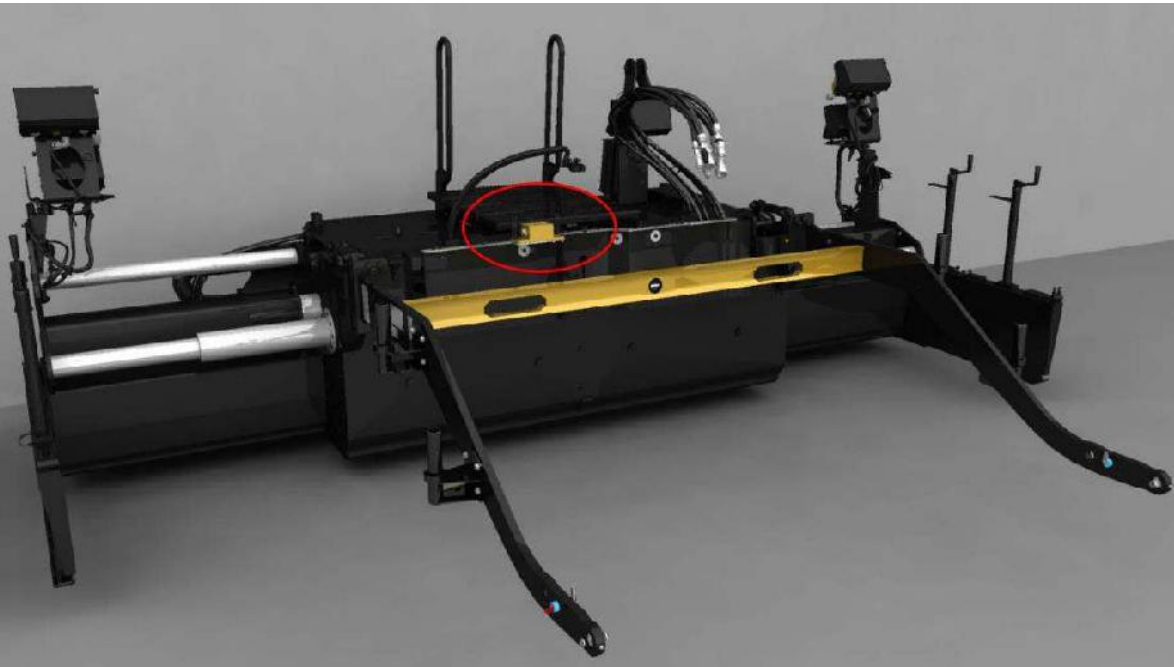


**Reading distance to grade**



**Reading distance to string**

# Slope Control



**Slope box is like a carpenter's level**

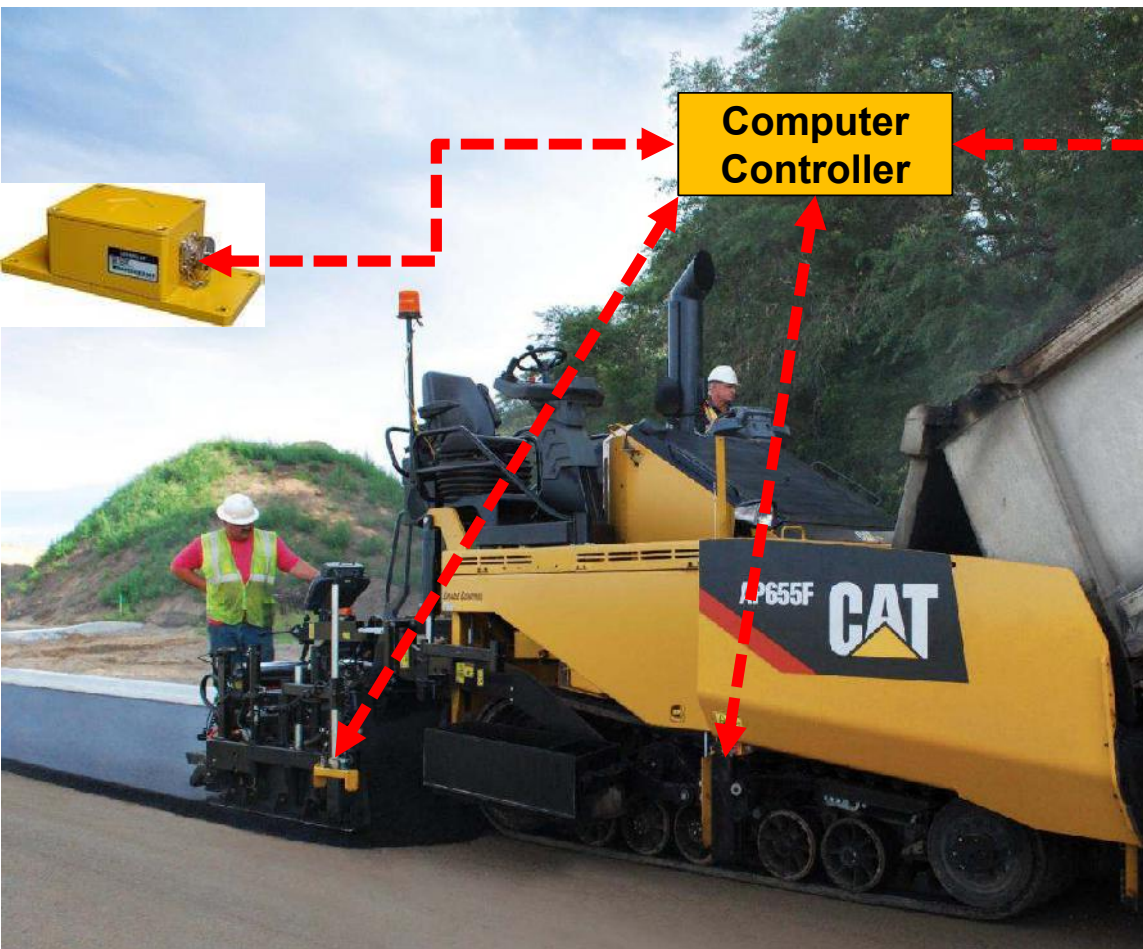


# How Does Automatic Grade & Slope Work?

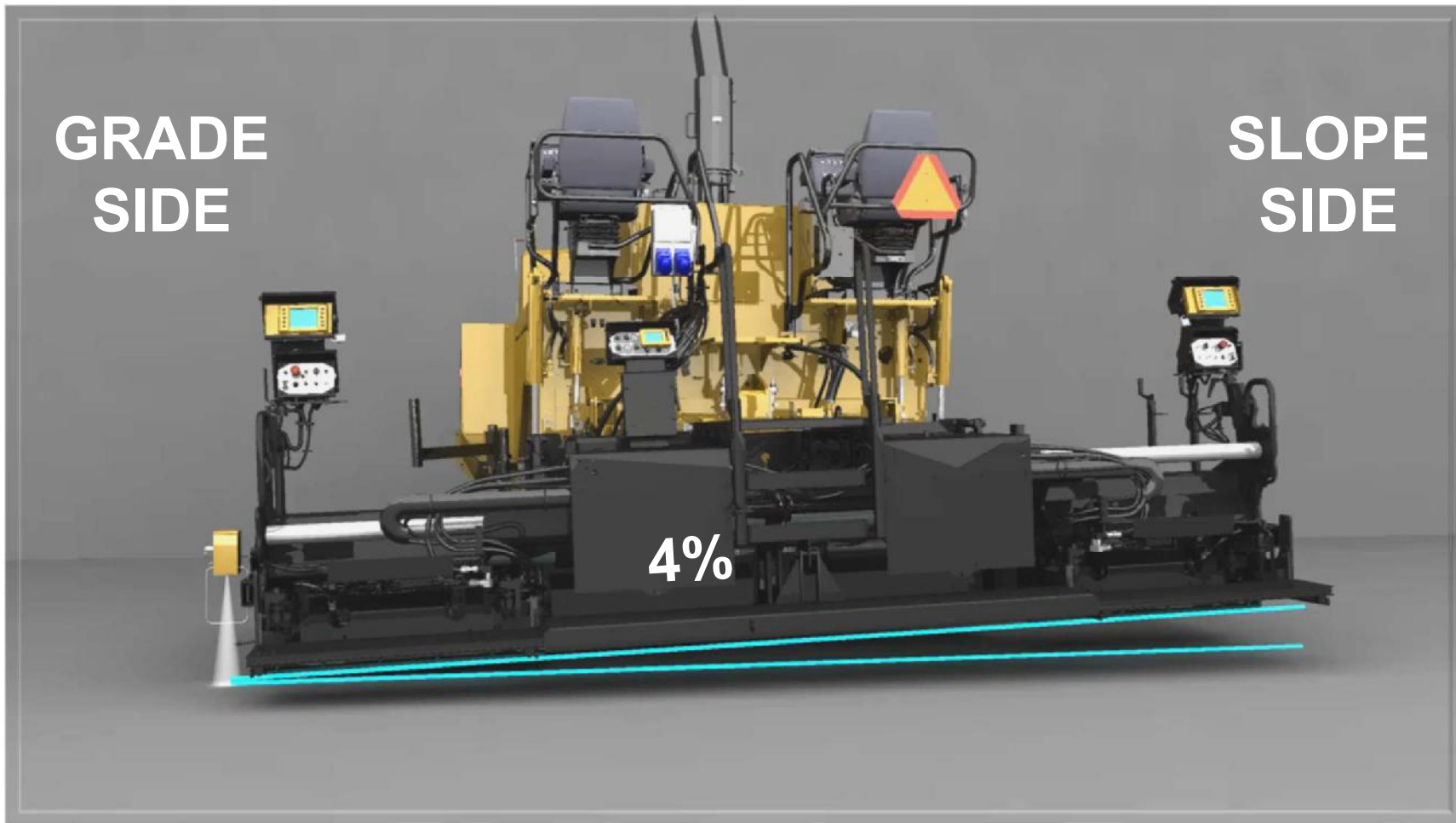


- **Computer-controlled measurements**
- **Measurements several times/second**
- **Signals are sent to hydraulic cylinders to cause tow point movement**
- **Tow point movement results in mat thickness changes and/or slope changes**

# Grade Control Communication



# Slope FOLLOWS Grade Side Changes



# Where Does the Grade Sensor Go?

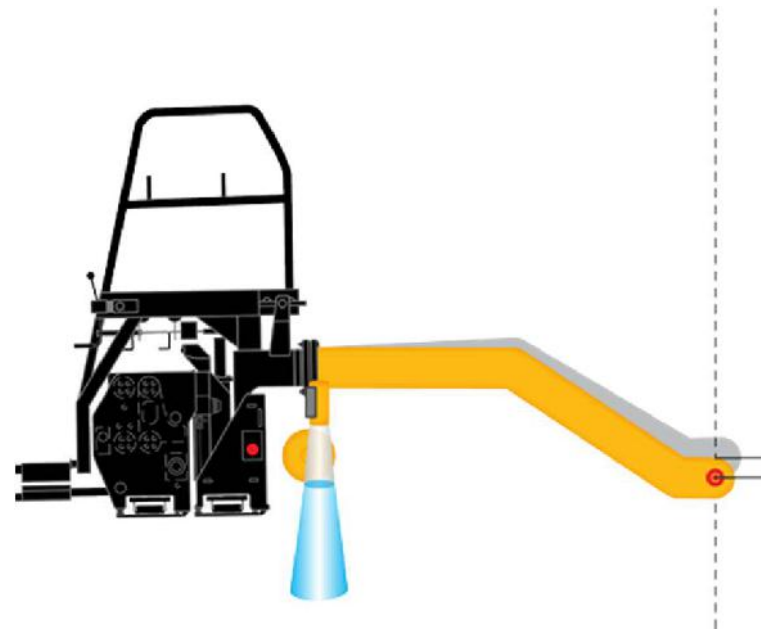




# Sensor @ Auger for Joint Matching = Yield



- Follows existing grade - no improvement
- Precise yield
- Fast reaction
- Tow point movement is 4:1

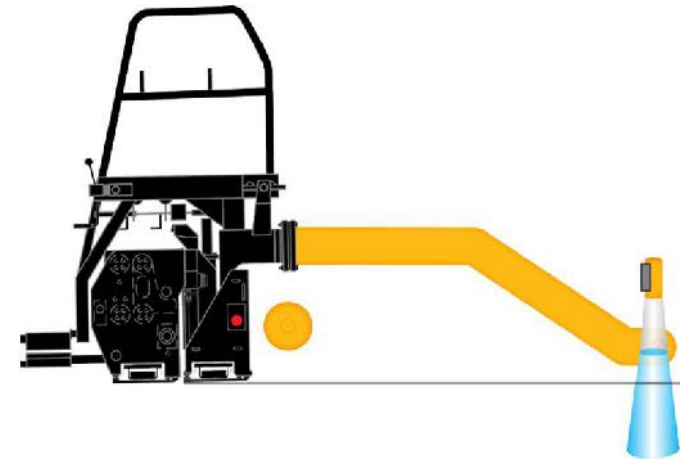


# Joint Matching



# Sensor @ Tow Point for Smoothness

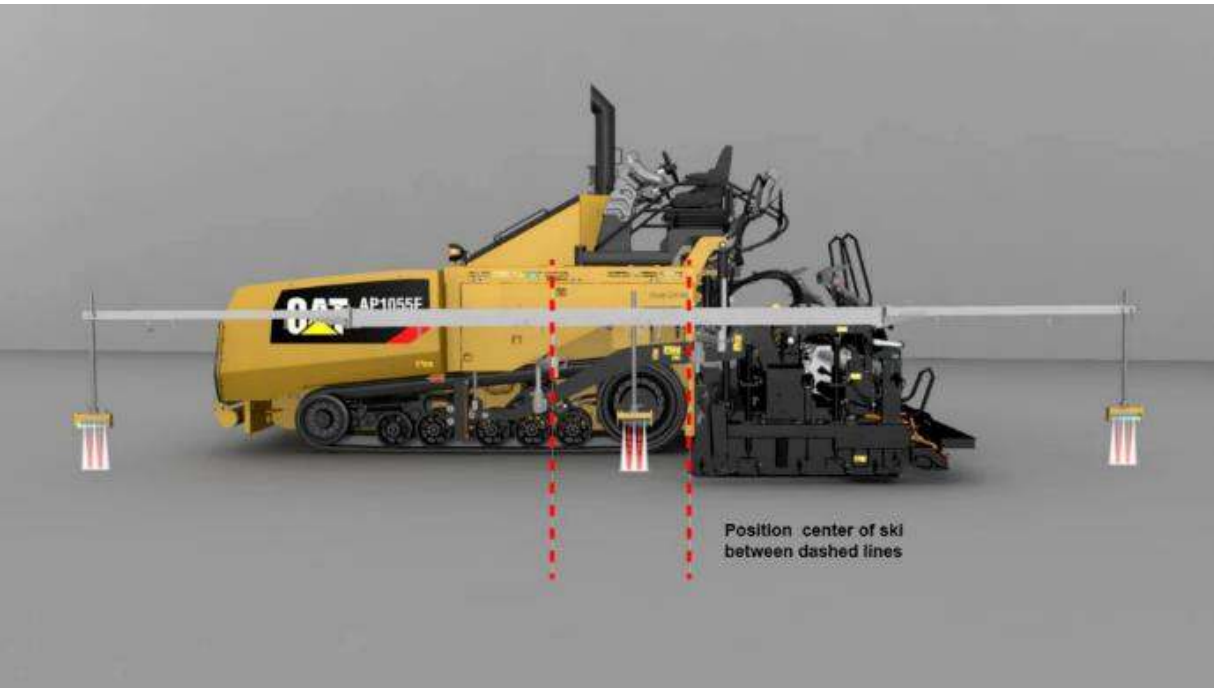
- Slow reaction
- Difficult to control yield
- Tow point movement is 1:1
- Screed reacts over 5 tow arm lengths



**CAT**



# Sonic Averaging Ski (SAS)



- 30 ft beam
- Outside paving width for joint matching
- Inside paving width in tight spaces
- Averages 3 readings
- Swing rear sensor on new mat for better reference
- Yield is off, but may average over entire job



# Ride Quality – Non-contact Skis – Advantages



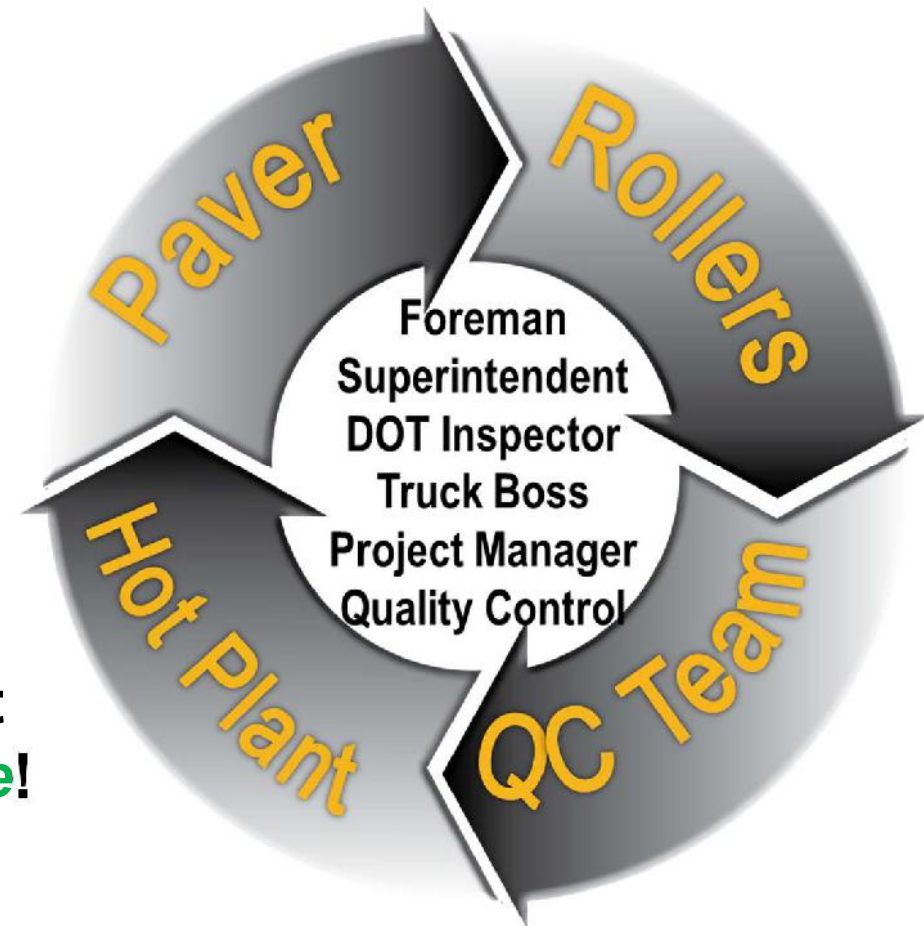
- Stay on the paver when moving around job site
- Ideal for multiple pulls
- Not affected by obstacles
- Maintenance free
- Suited for grade reference with moderate to low roughness
- Set up inside or outside paving width



# Consistency & Communication are the Keys to Success!

- Do the fundamentals right
- Avoid BIG mistakes
- Quality costs nothing

We use the same equipment - we just need to *plan ahead* and *communicate!*



**Thank-you for your attention!**  
**Questions?**



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